

Analysis Modules

Learn yt workshop 2016
Nathan Goldbaum

(some slides from Britton Smith's
2012 clump finding tutorial)

Outline

- Clump finding
- Halo finding
 - rockstar
- Synthetic Observations
 - Trident, pyXSIM

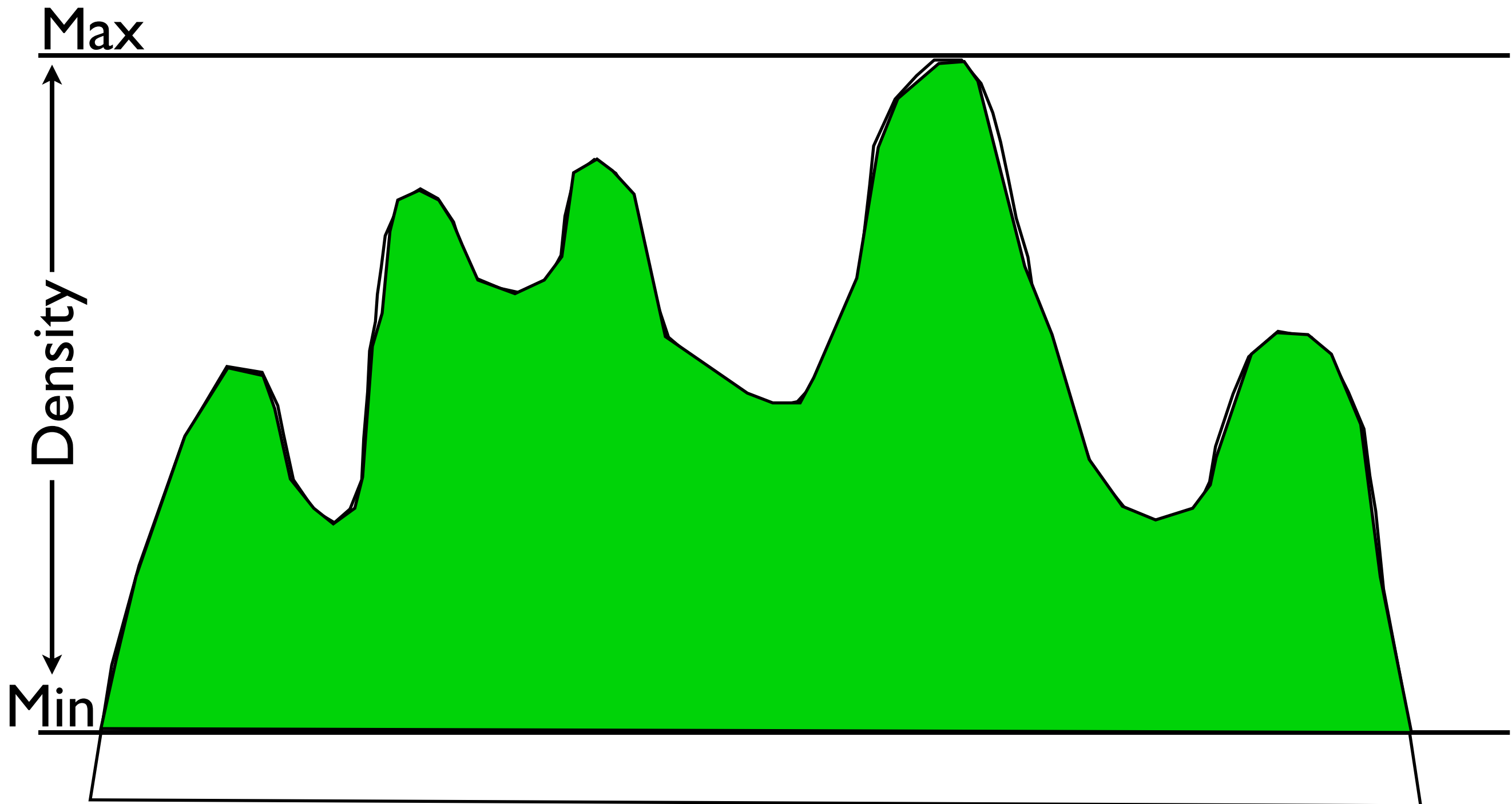
Clump Finding

“clump”:

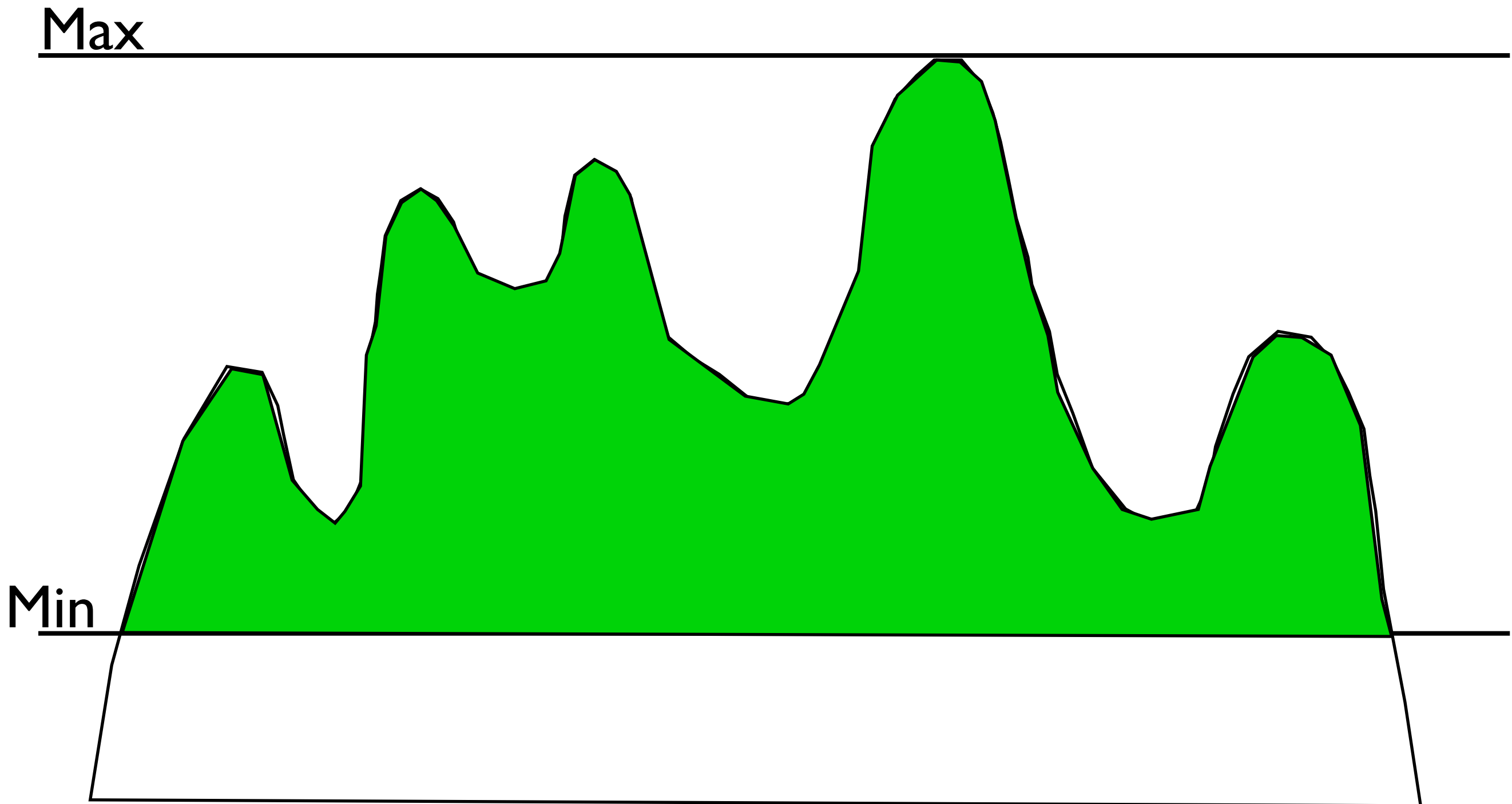
The largest disconnected isocontour satisfying some criteria, such as being gravitationally bound.



Finding Clumps



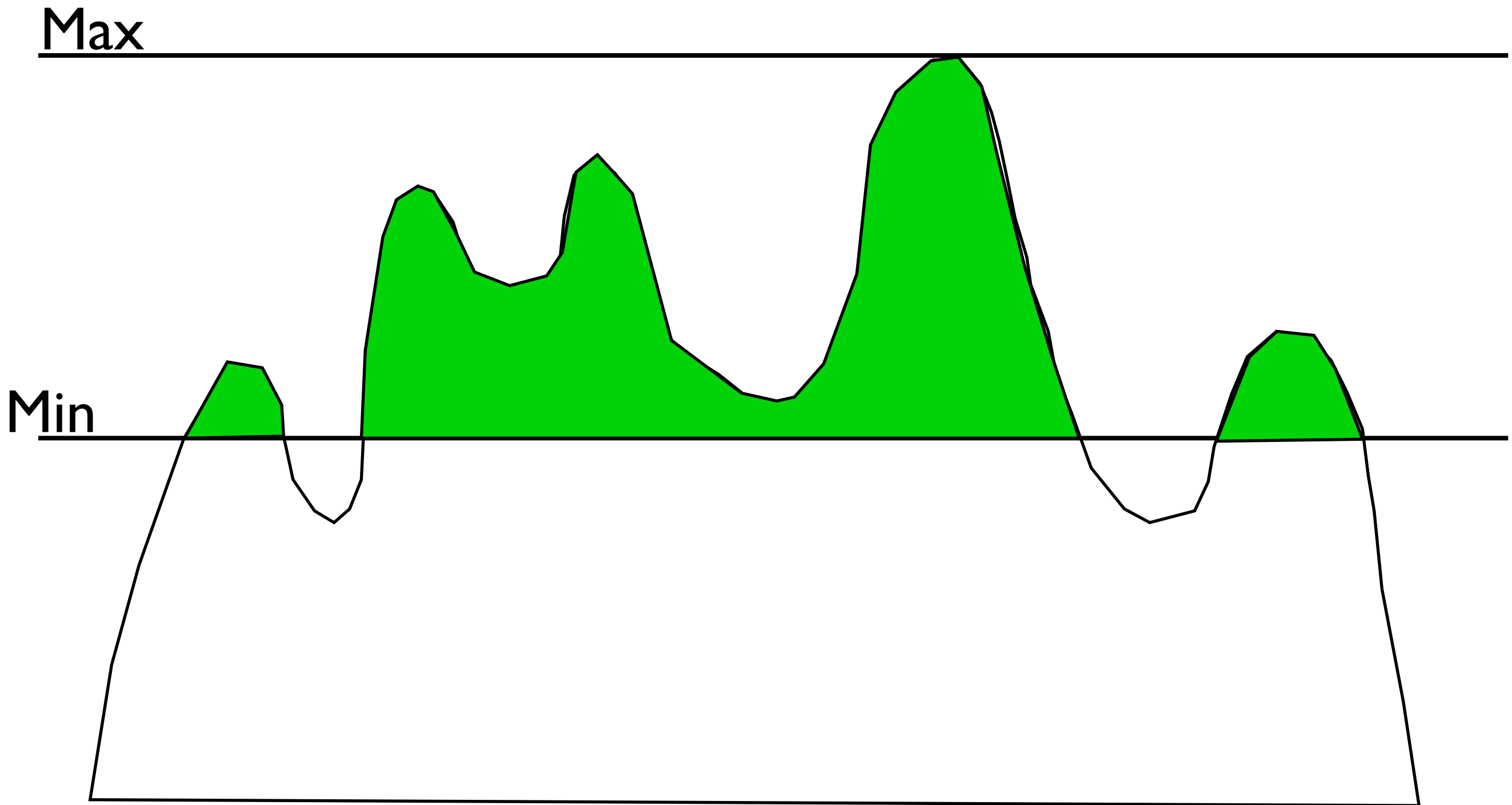
Finding Clumps



Finding Clumps

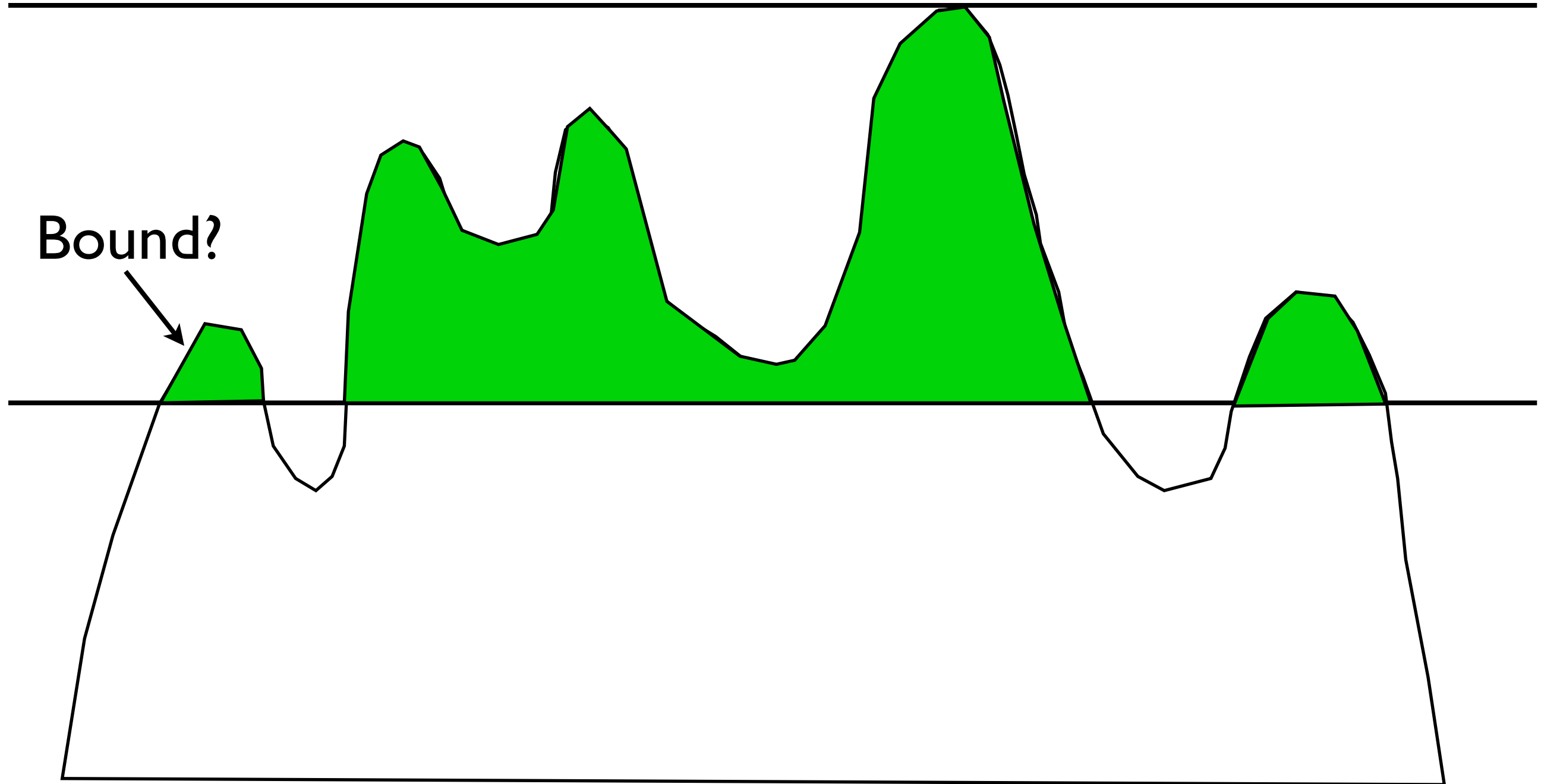


Finding Clumps



Finding Clumps

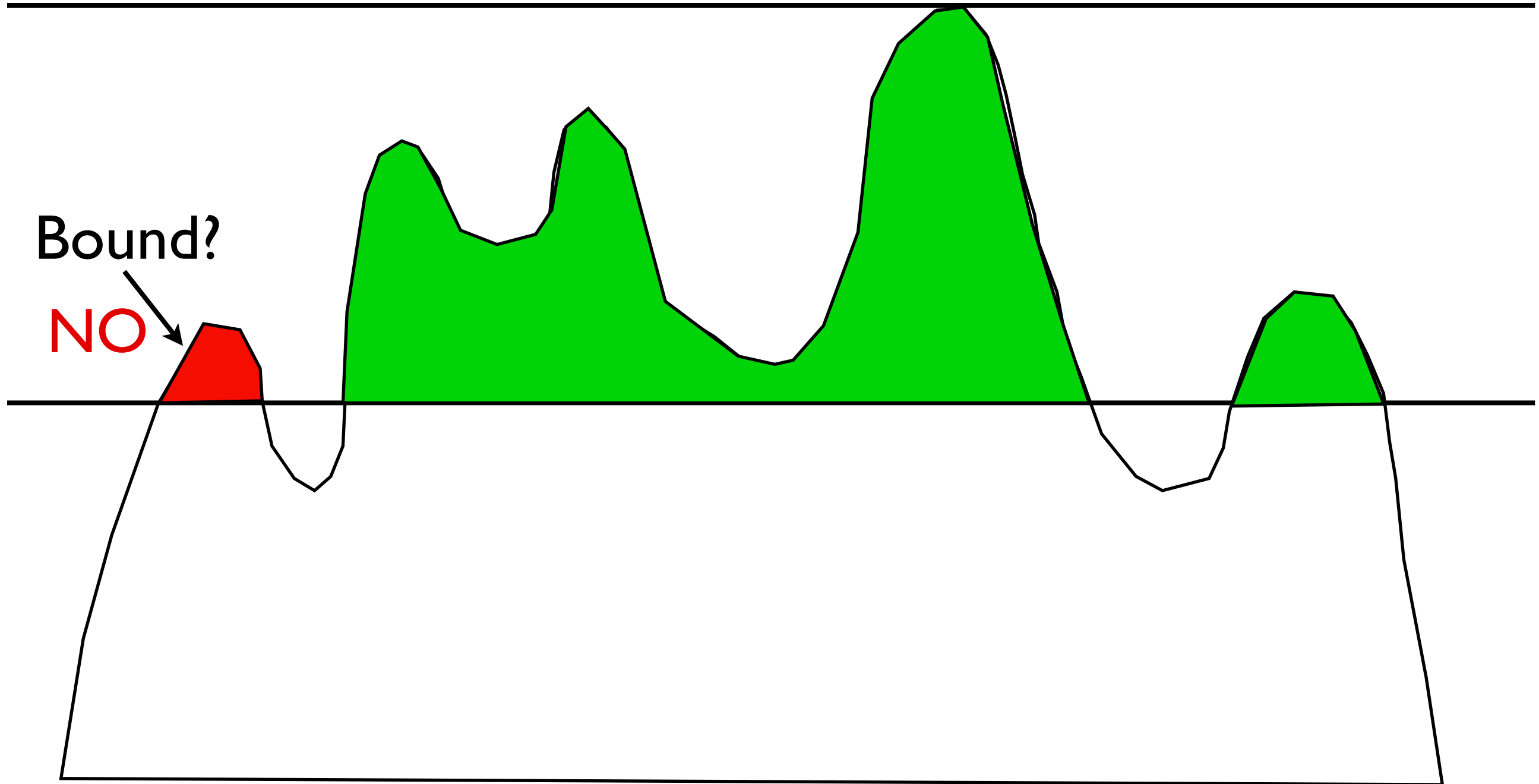
Max



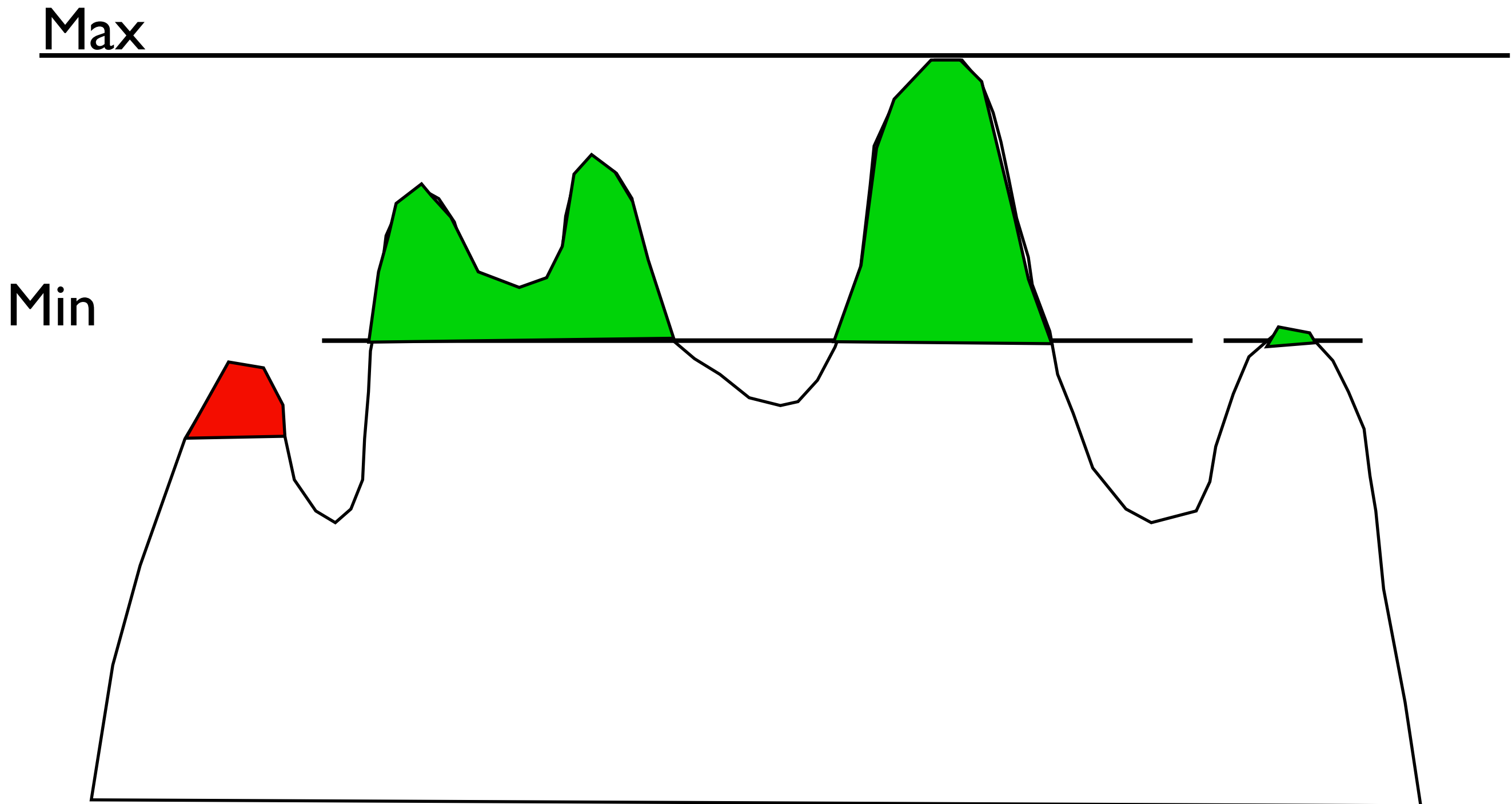
Bound?

Finding Clumps

Max

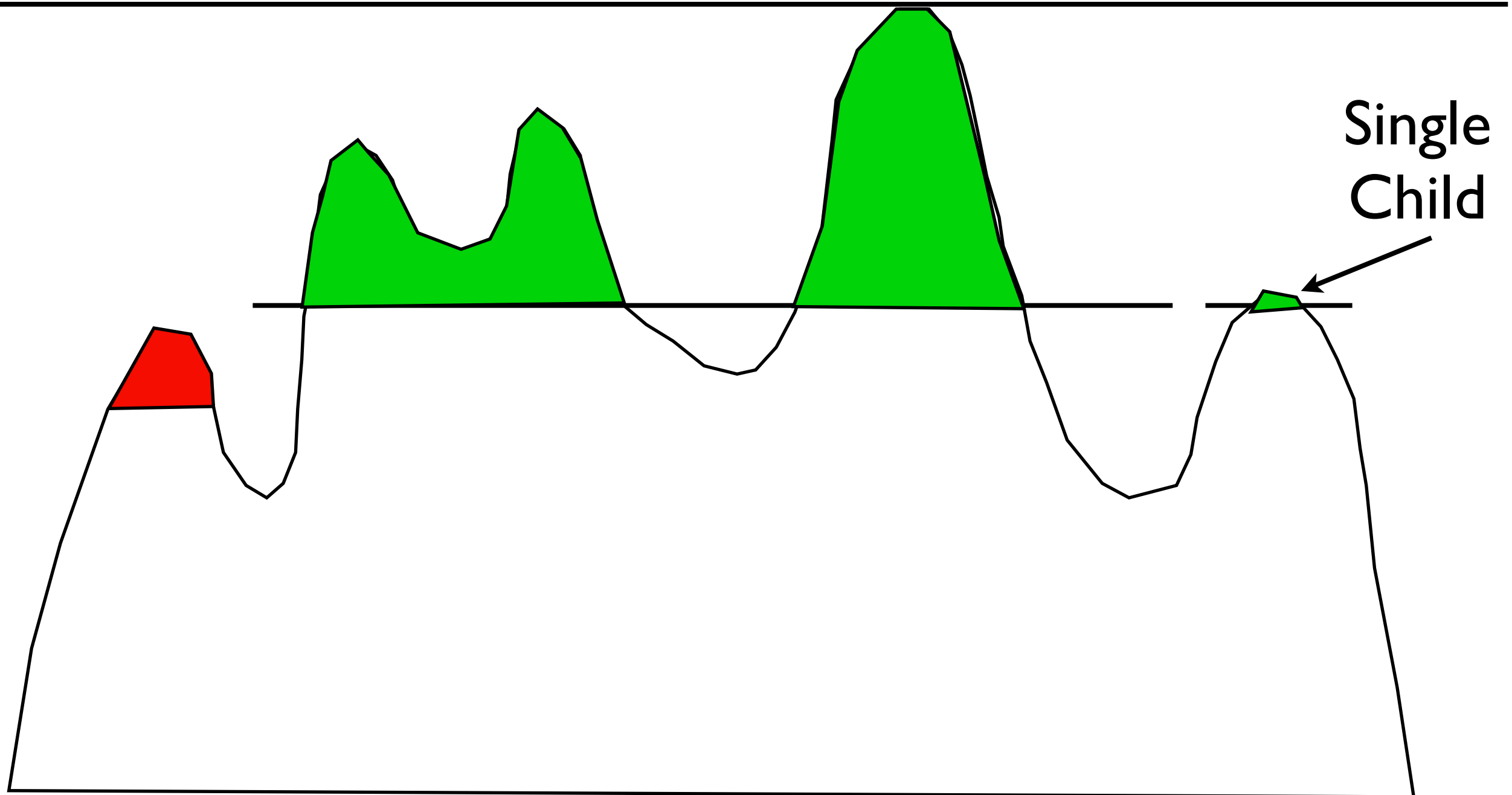


Finding Clumps



Finding Clumps

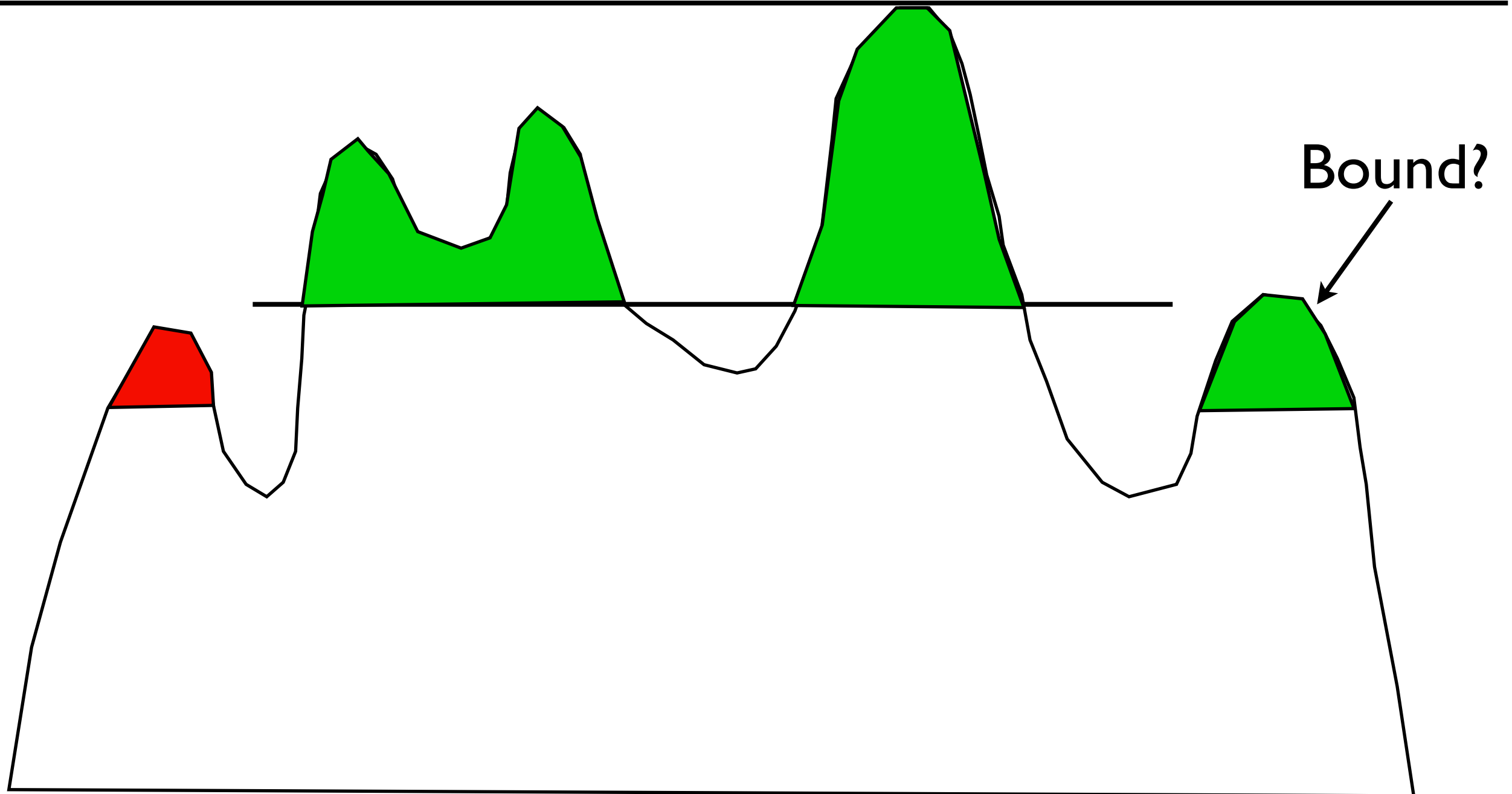
Max



Single
Child

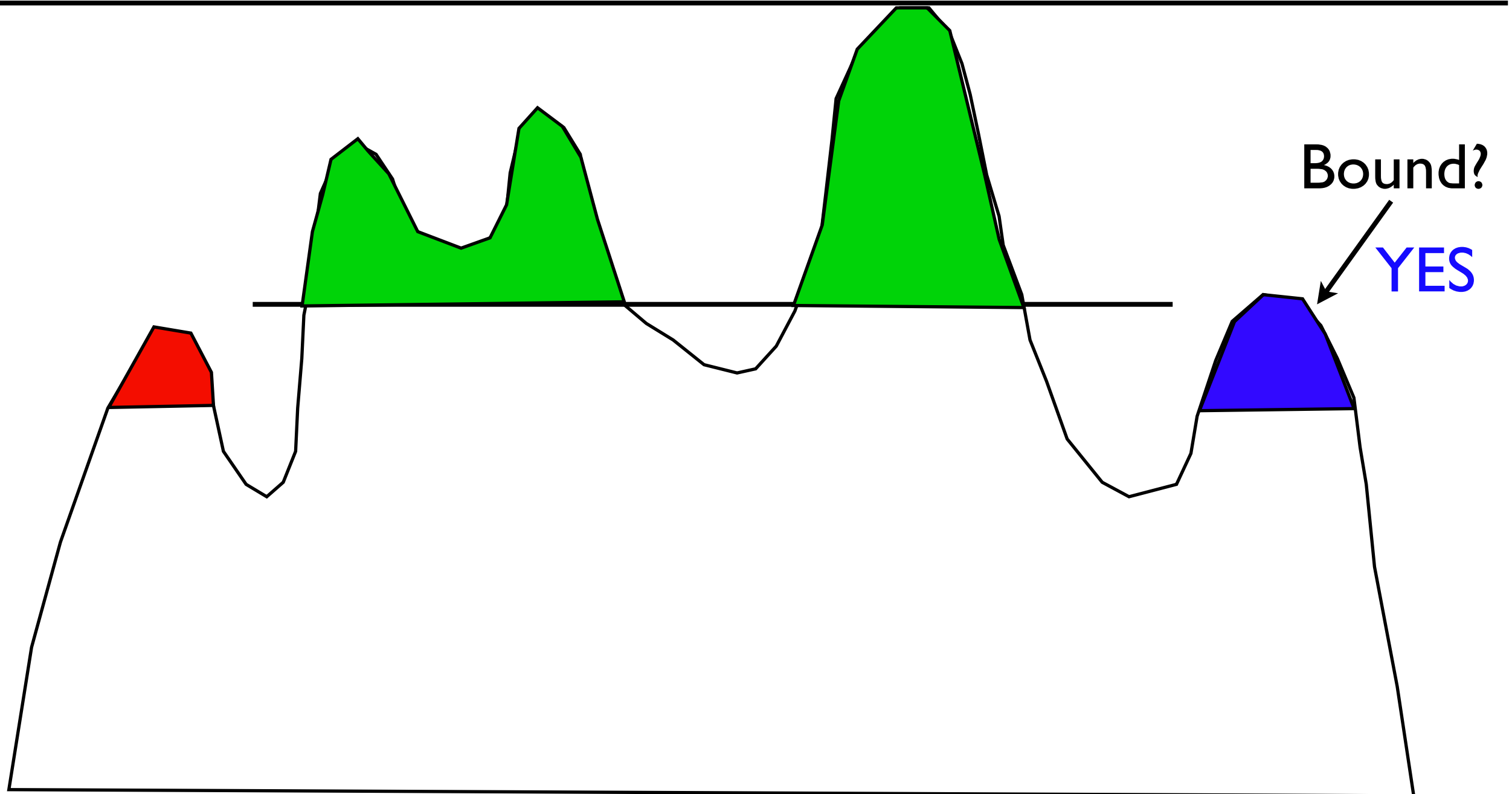
Finding Clumps

Max

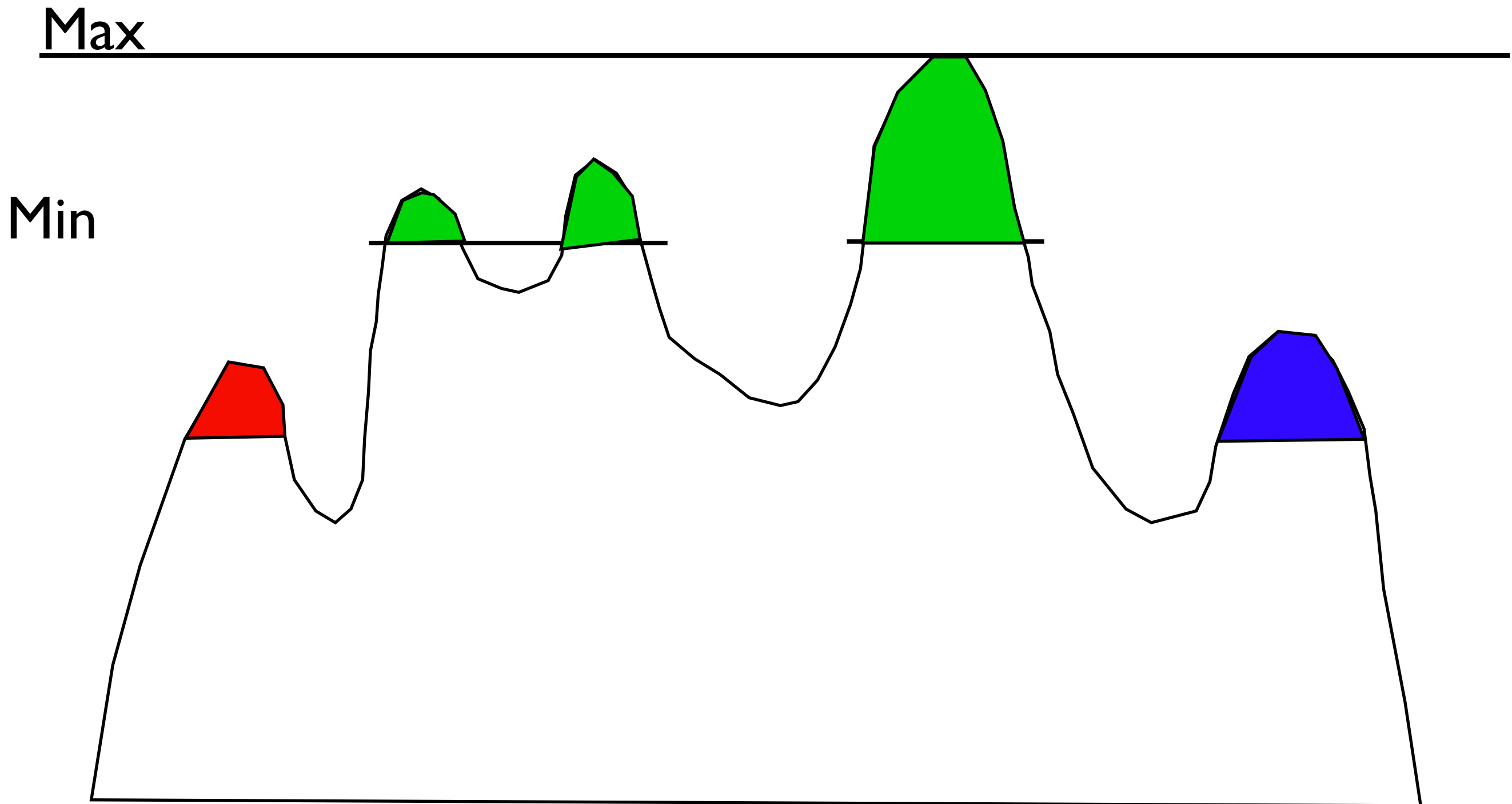


Finding Clumps

Max



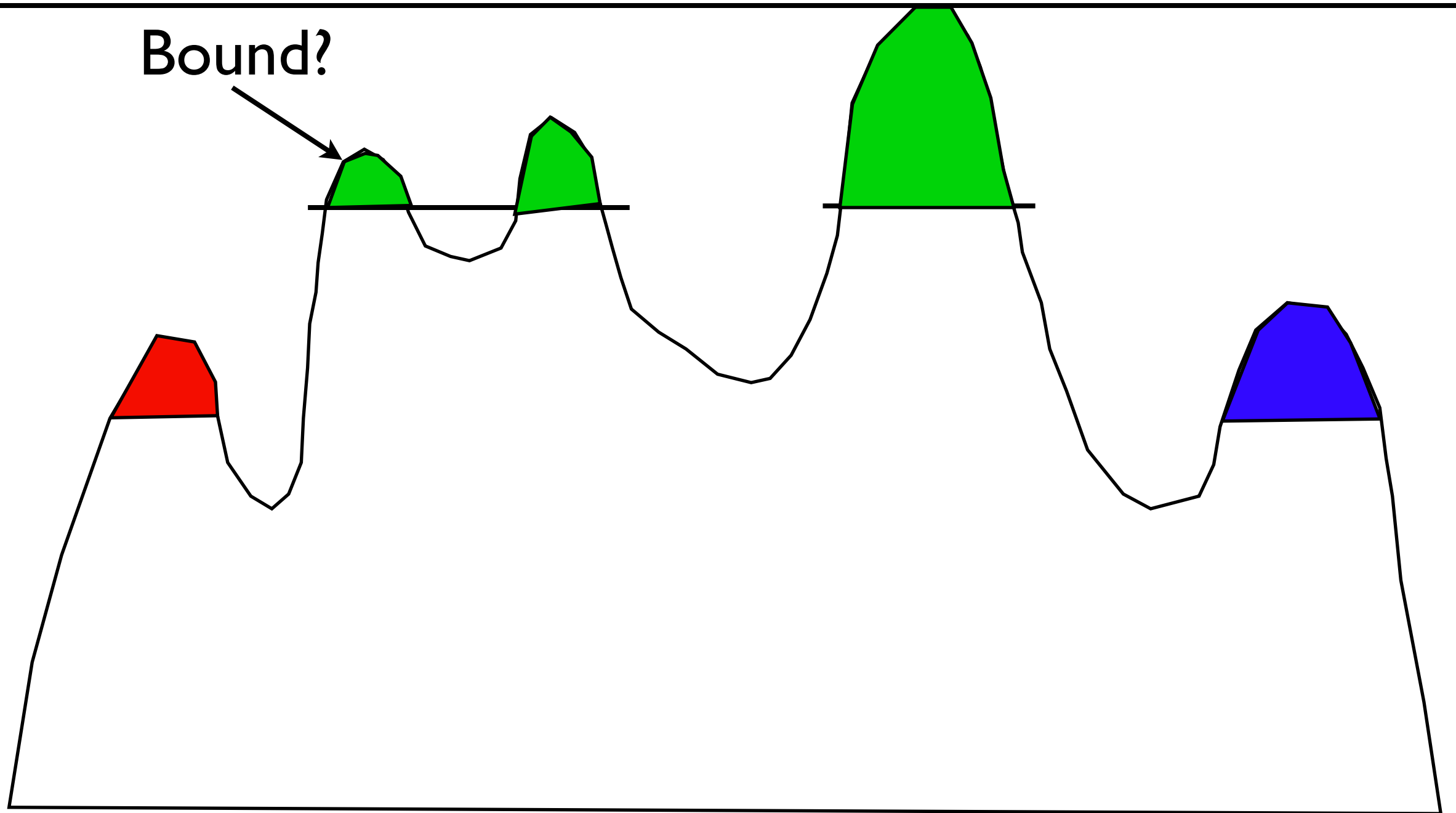
Finding Clumps



Finding Clumps

Max

Bound?

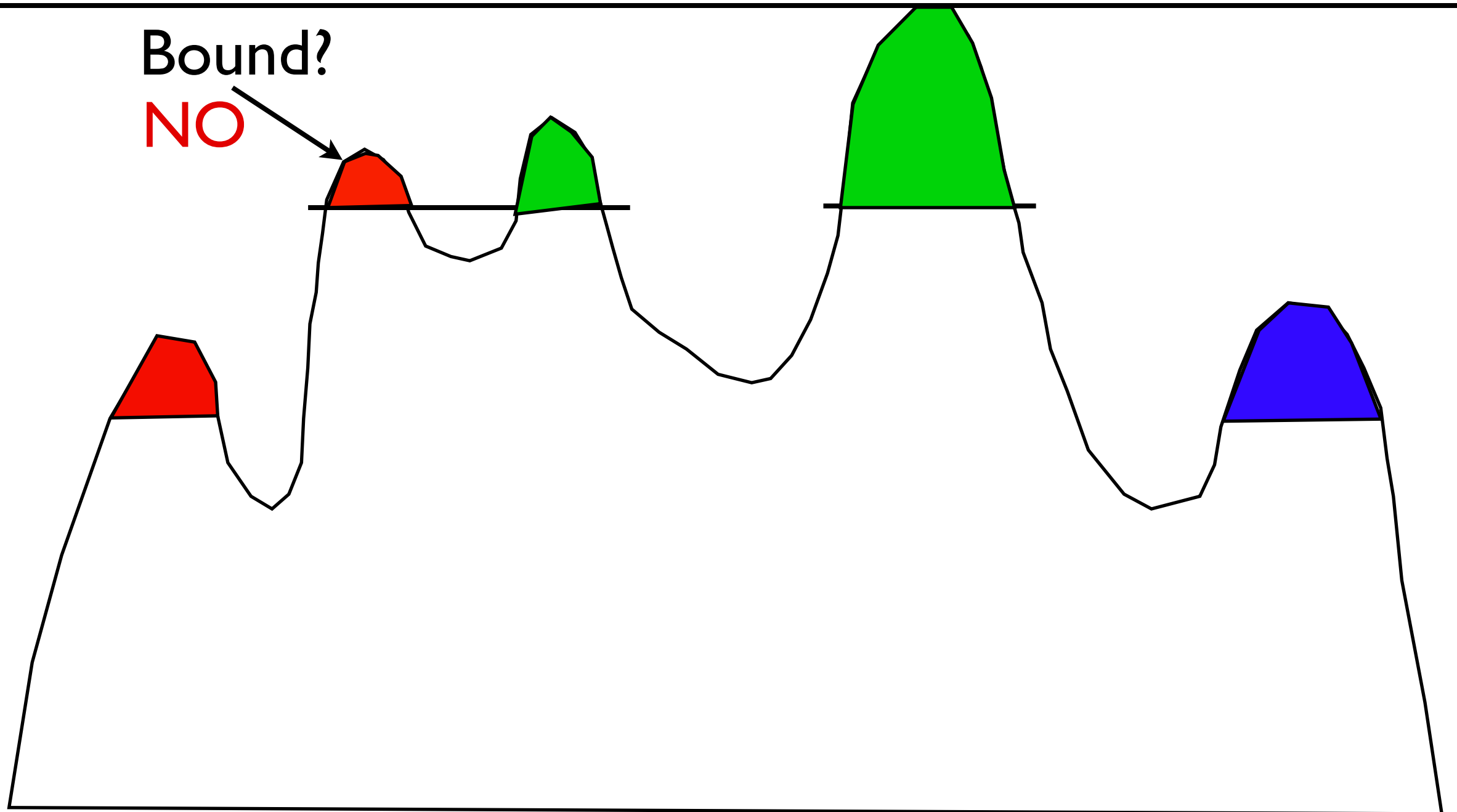


Finding Clumps

Max

Bound?

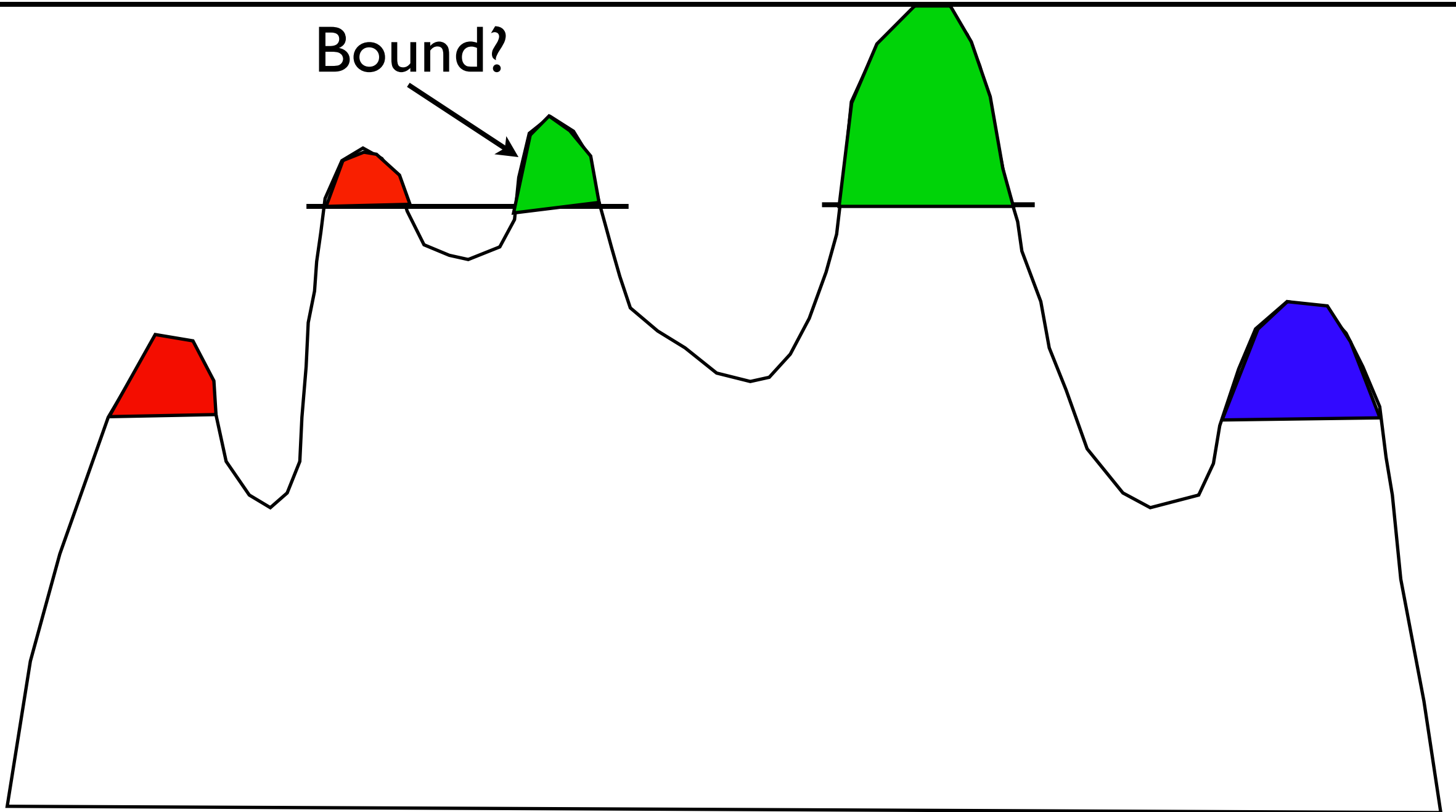
NO



Finding Clumps

Max

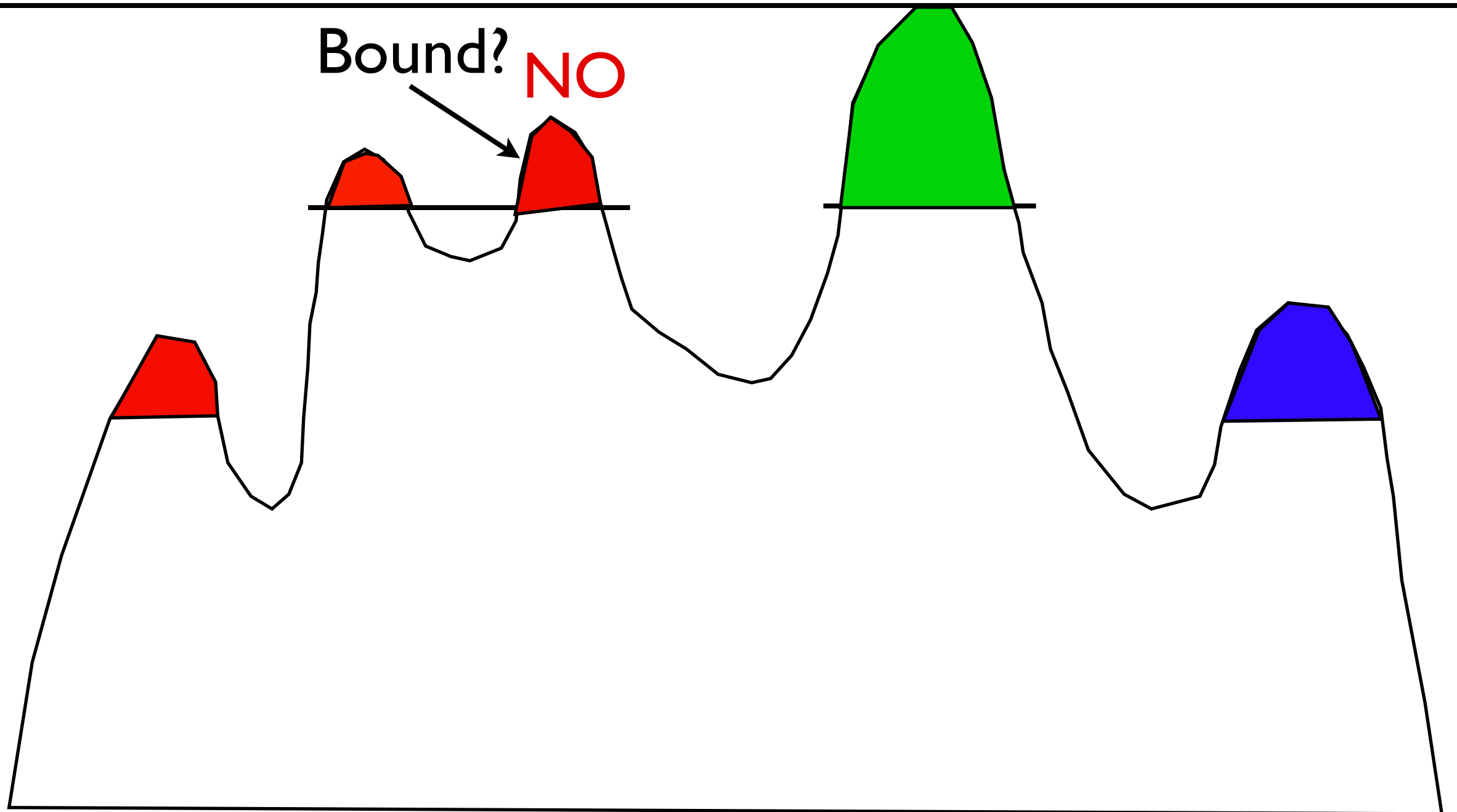
Bound?



Finding Clumps

Max

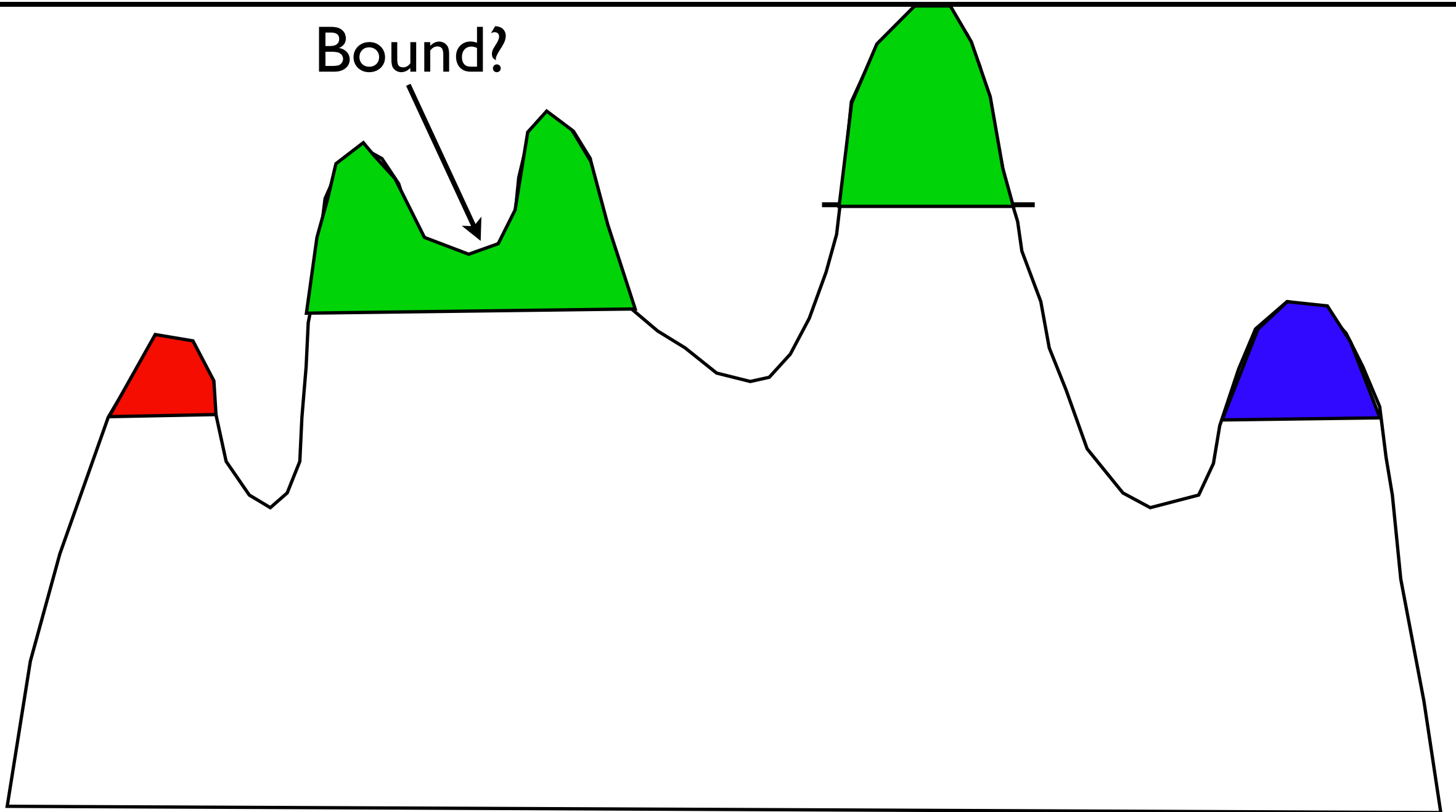
Bound? **NO**



Finding Clumps

Max

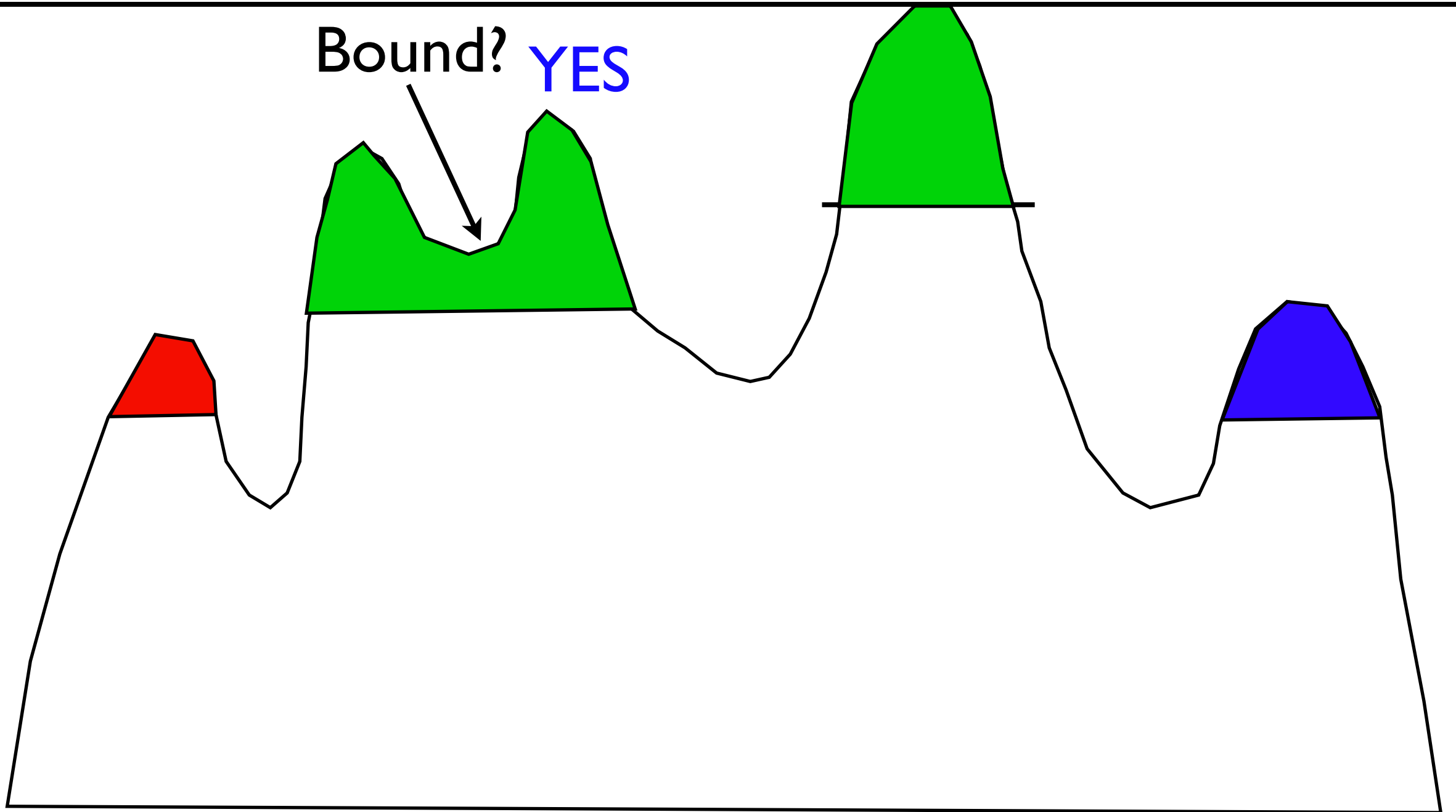
Bound?



Finding Clumps

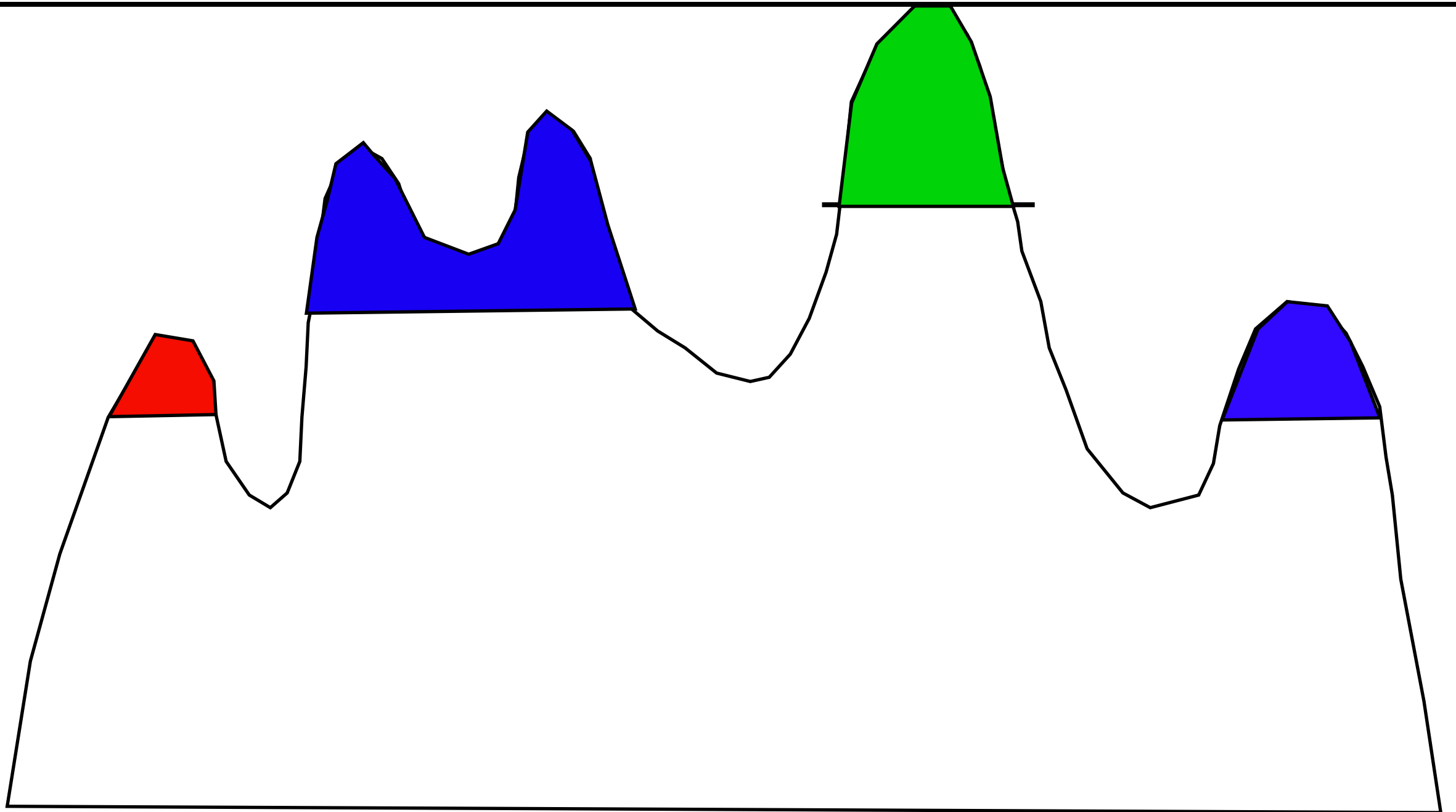
Max

Bound? **YES**

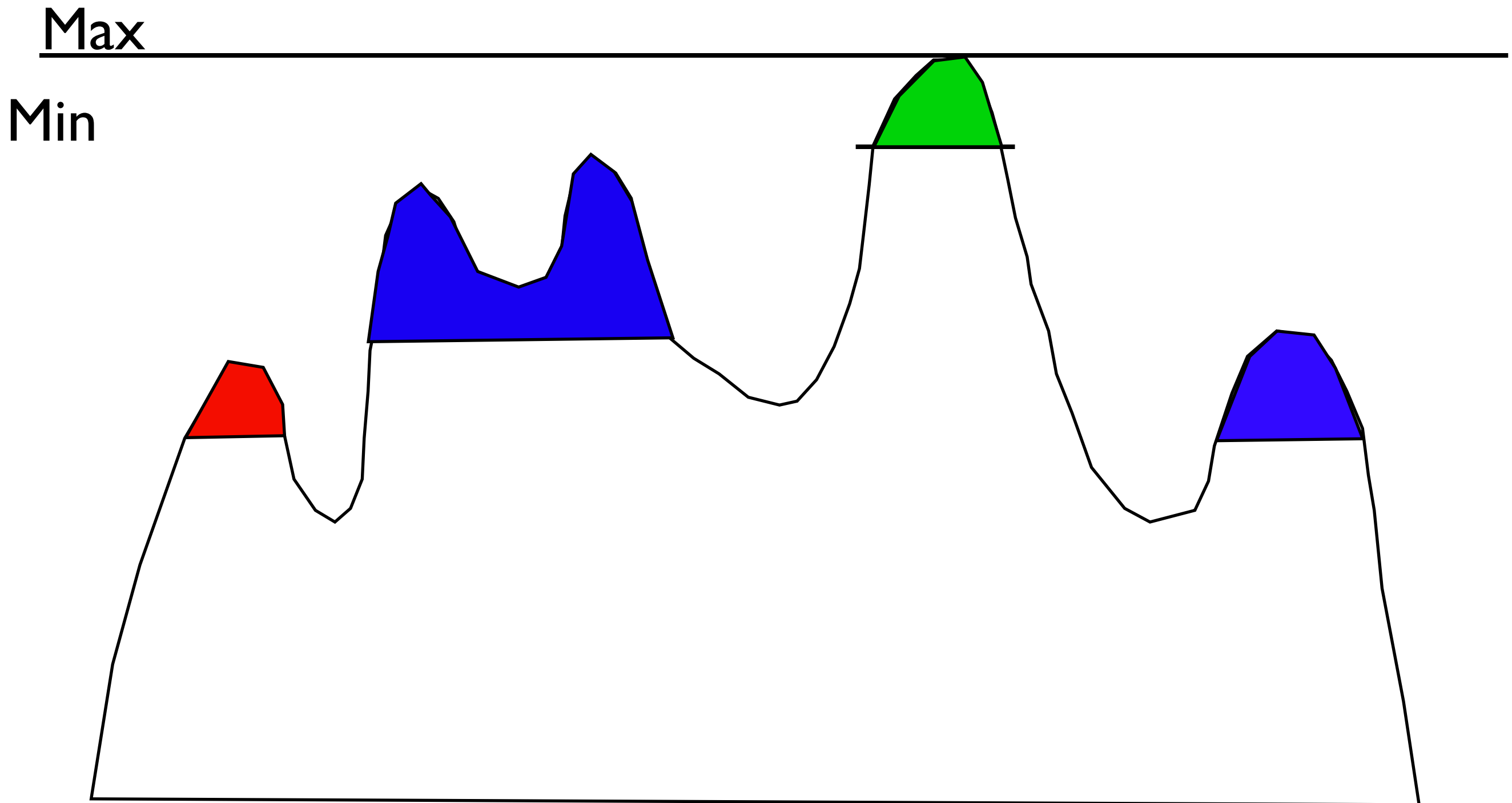


Finding Clumps

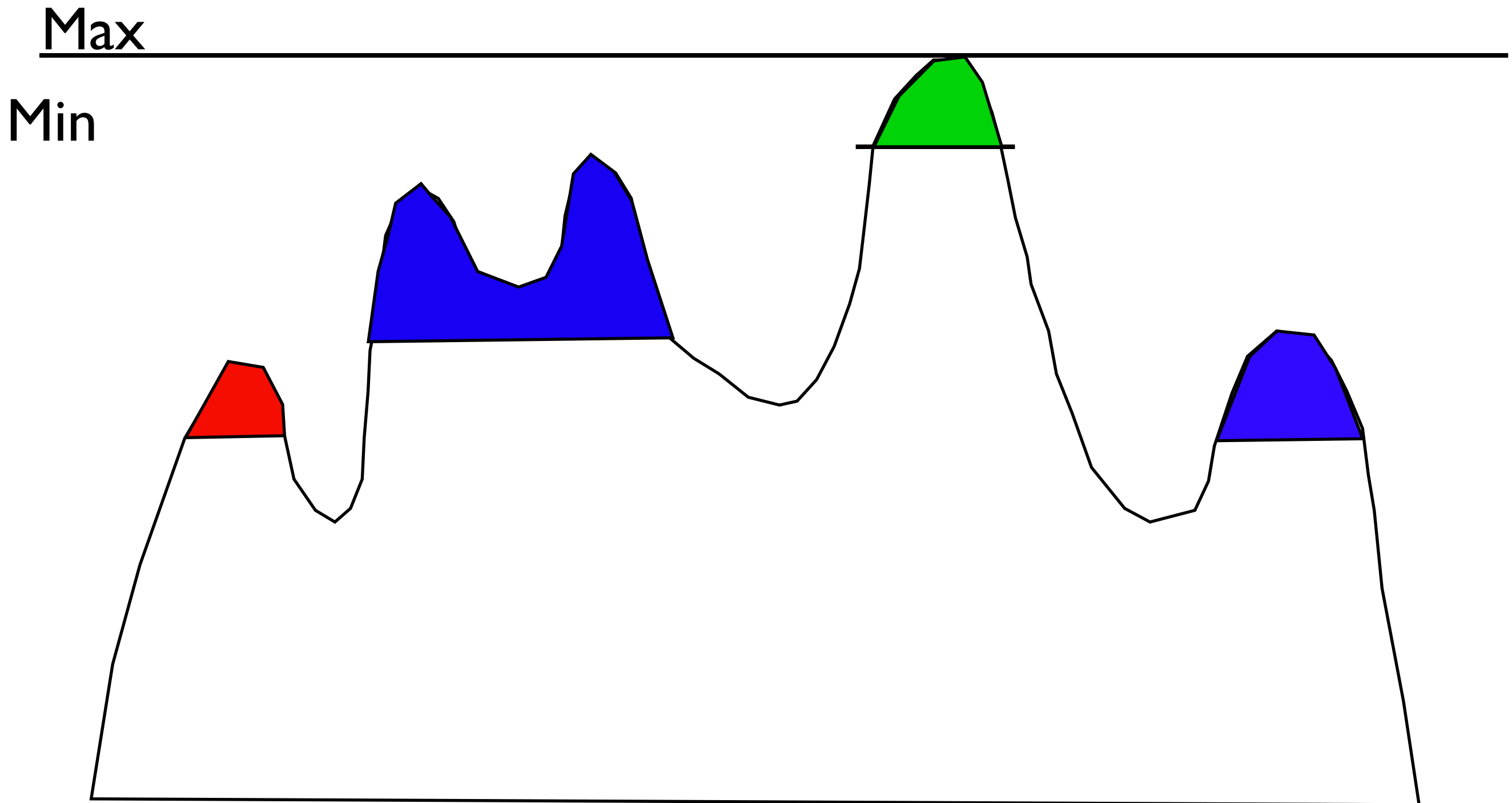
Max



Finding Clumps



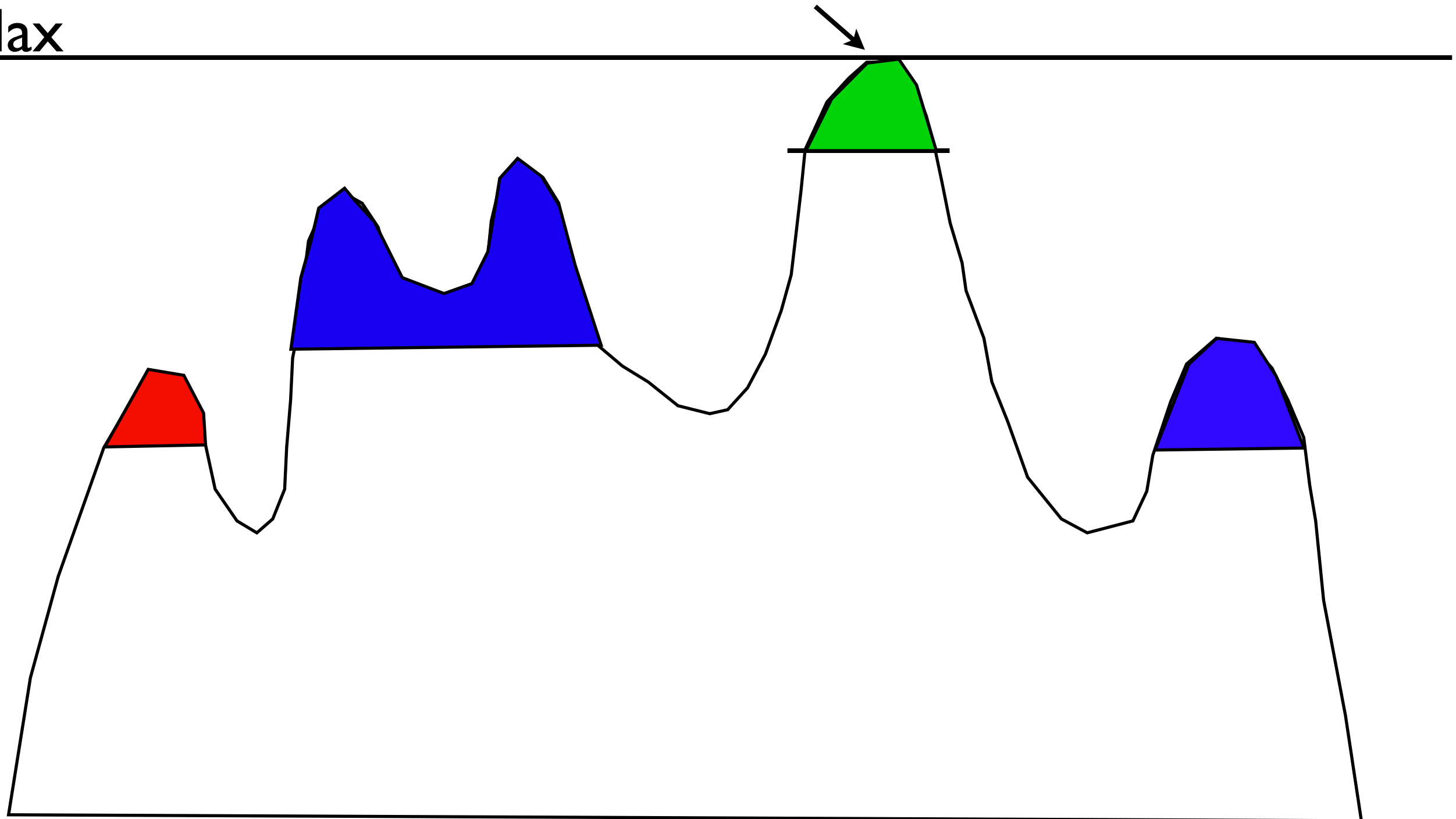
Finding Clumps



Finding Clumps

Single
Child

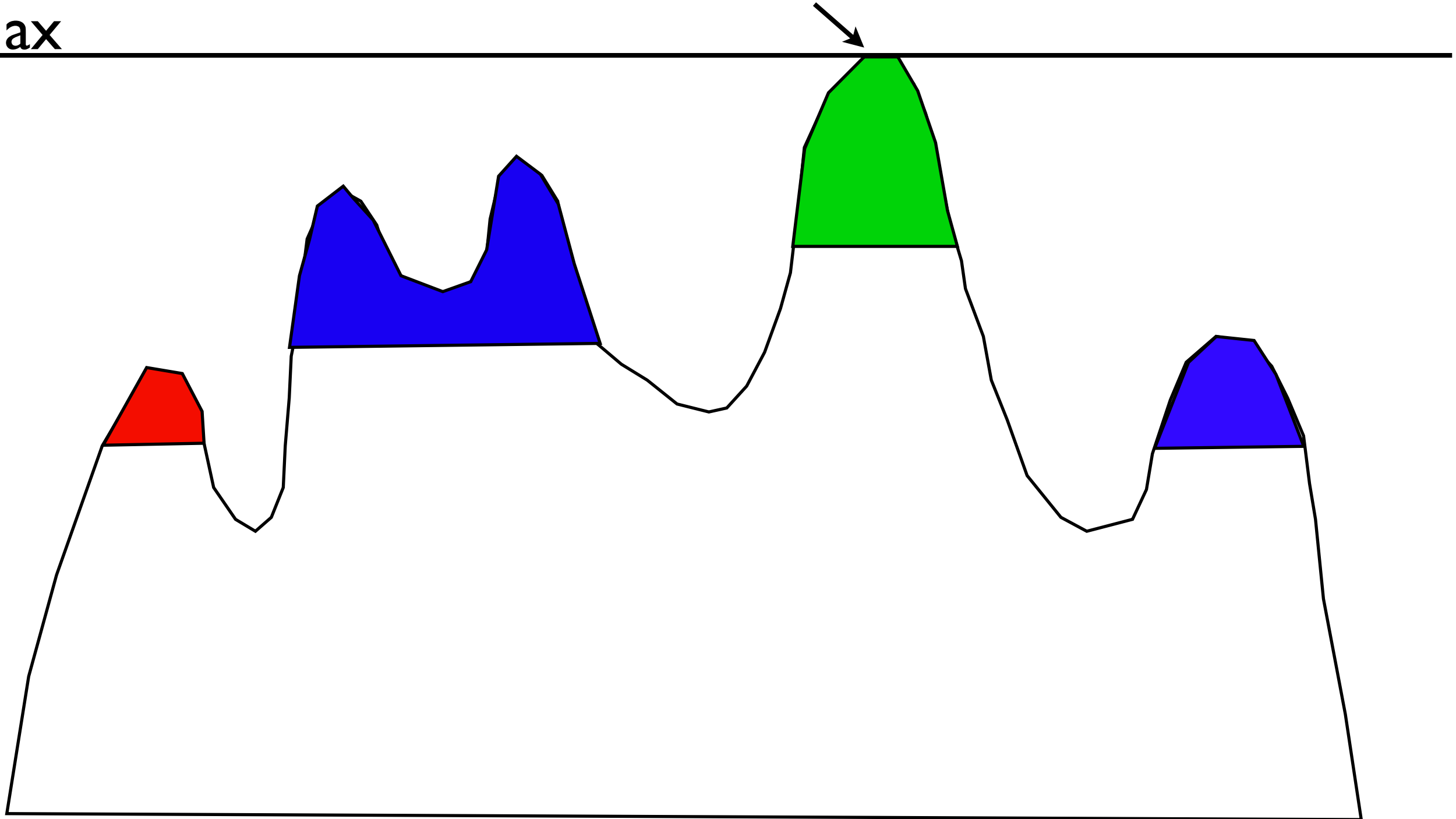
Max



Finding Clumps

Single
Child

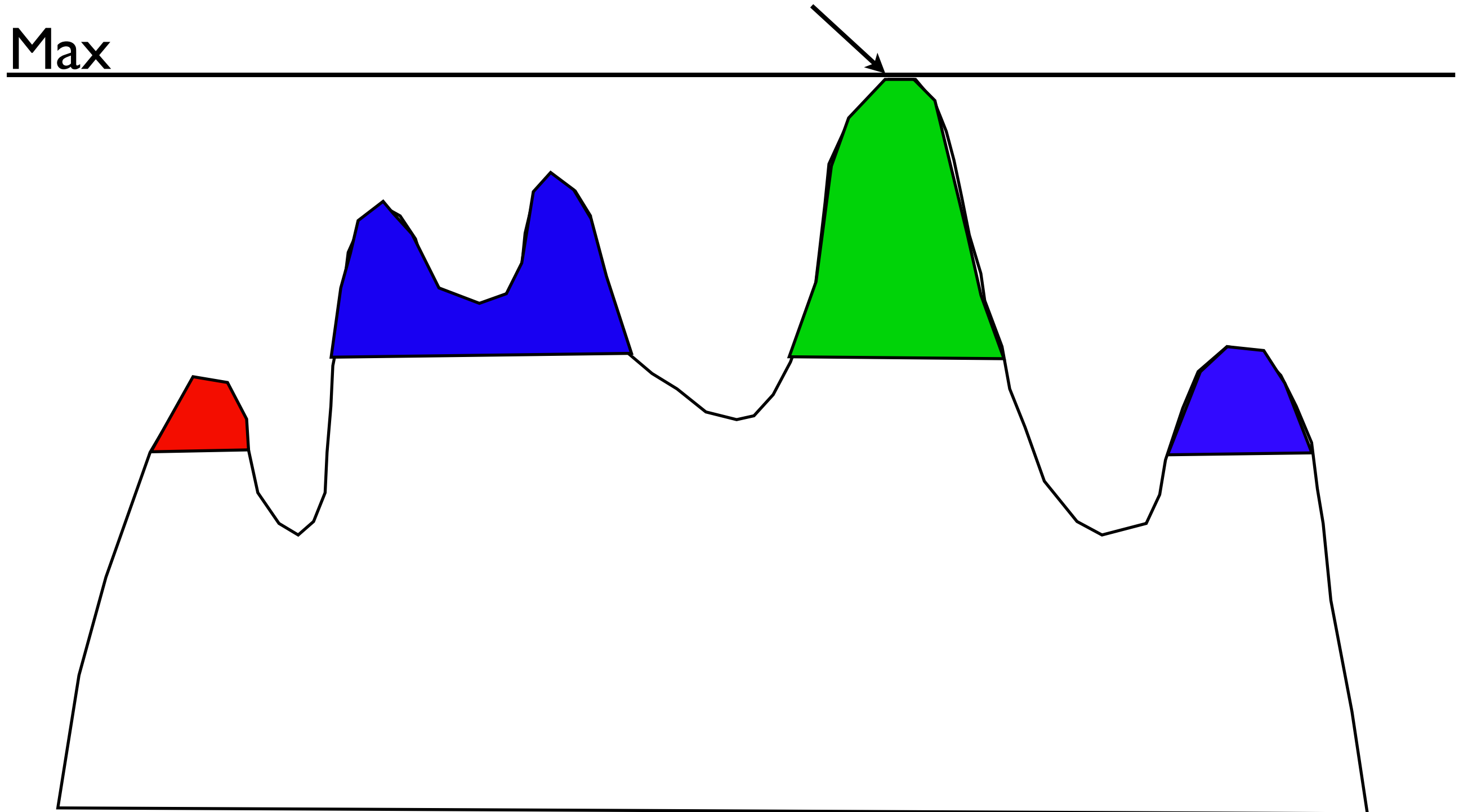
Max



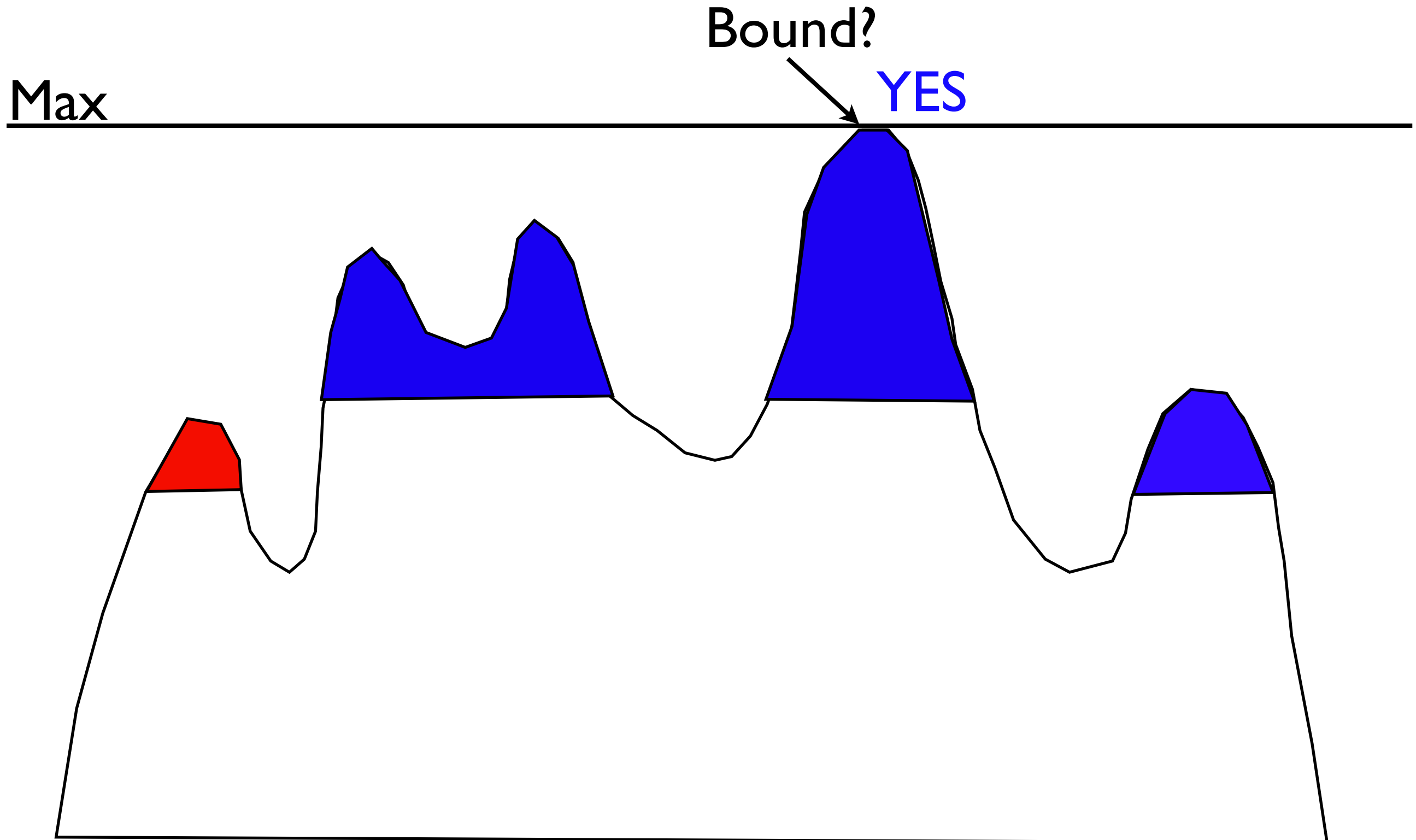
Finding Clumps

Bound?

Max

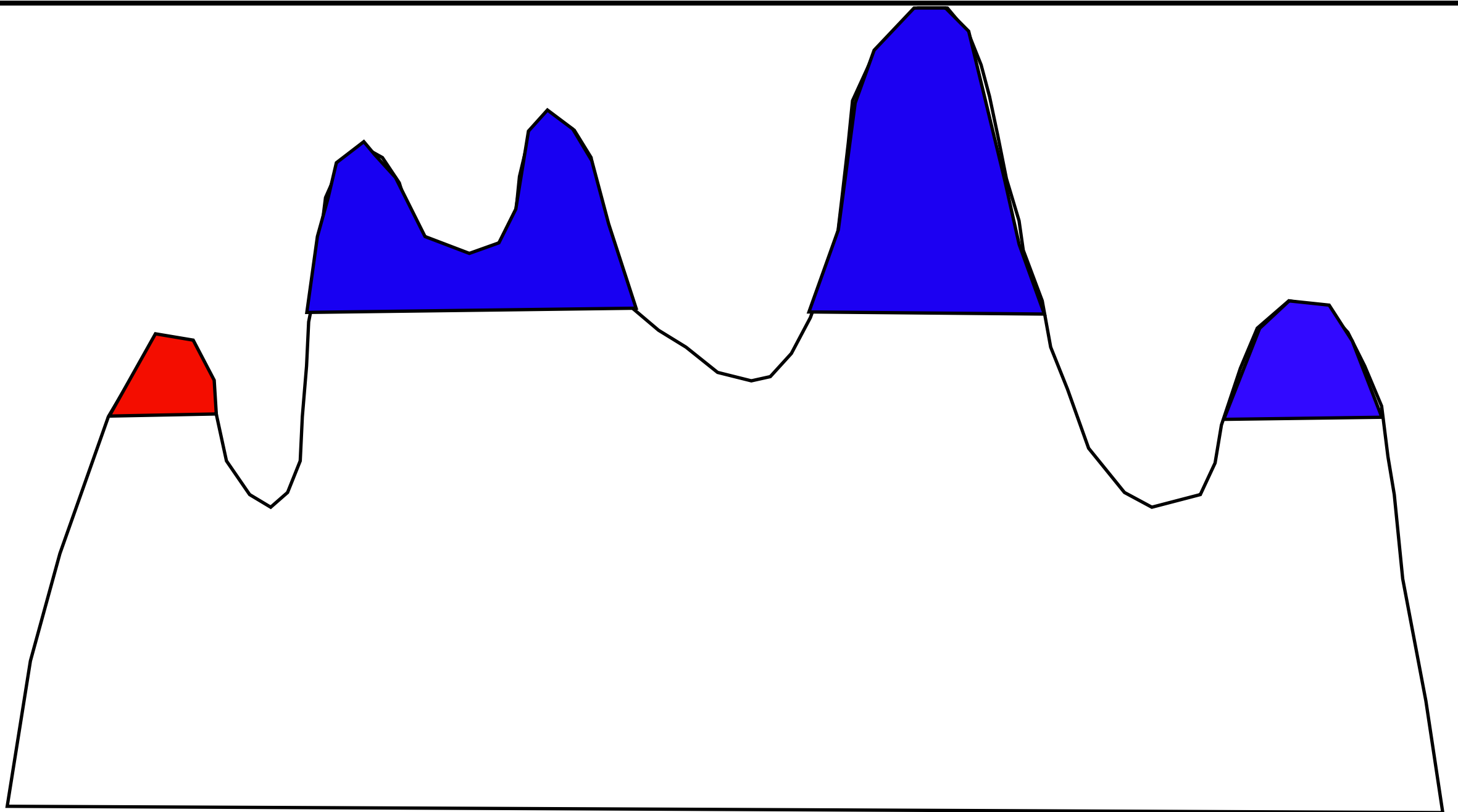


Finding Clumps



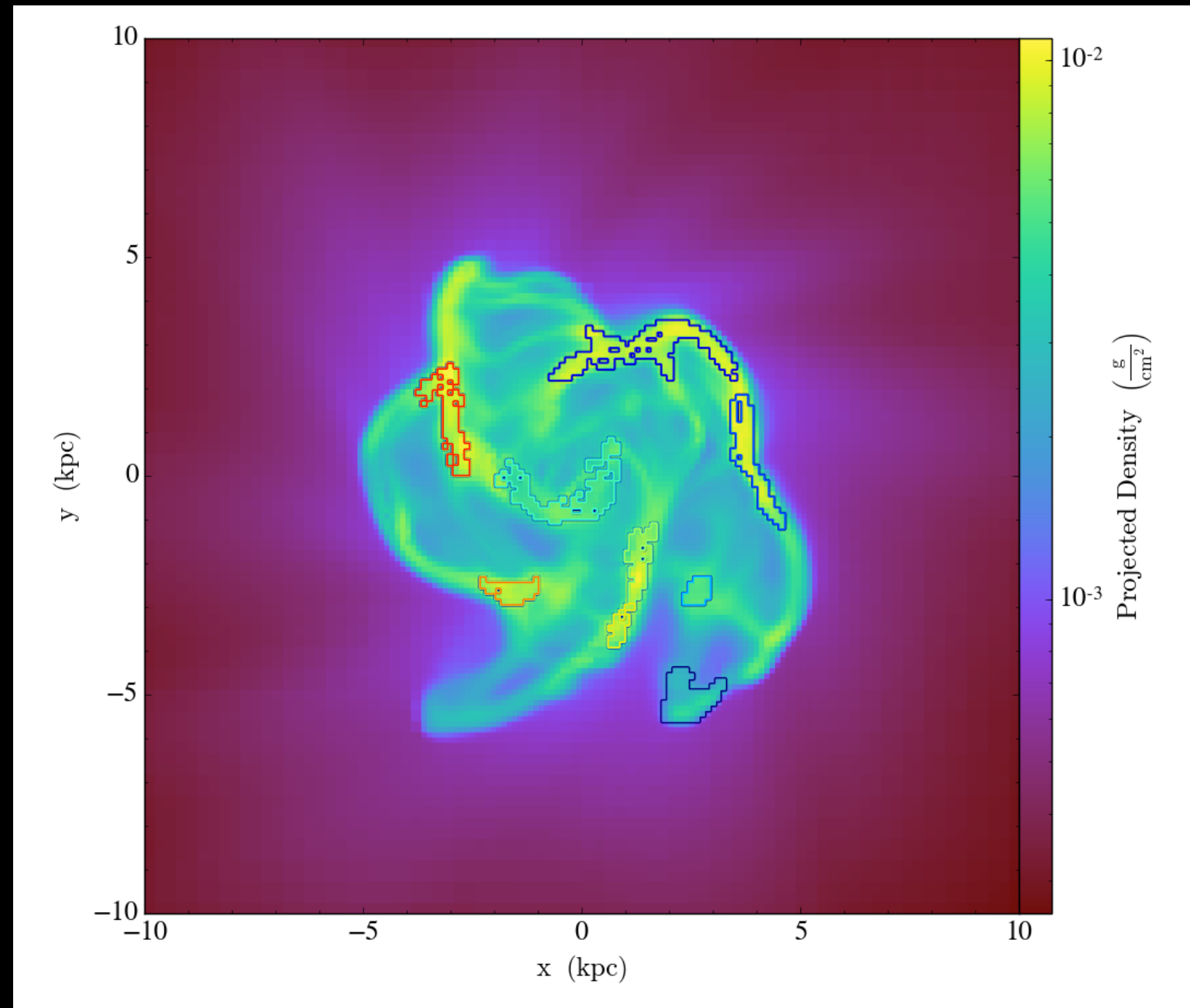
Finding Clumps

Max



Using the clump finder

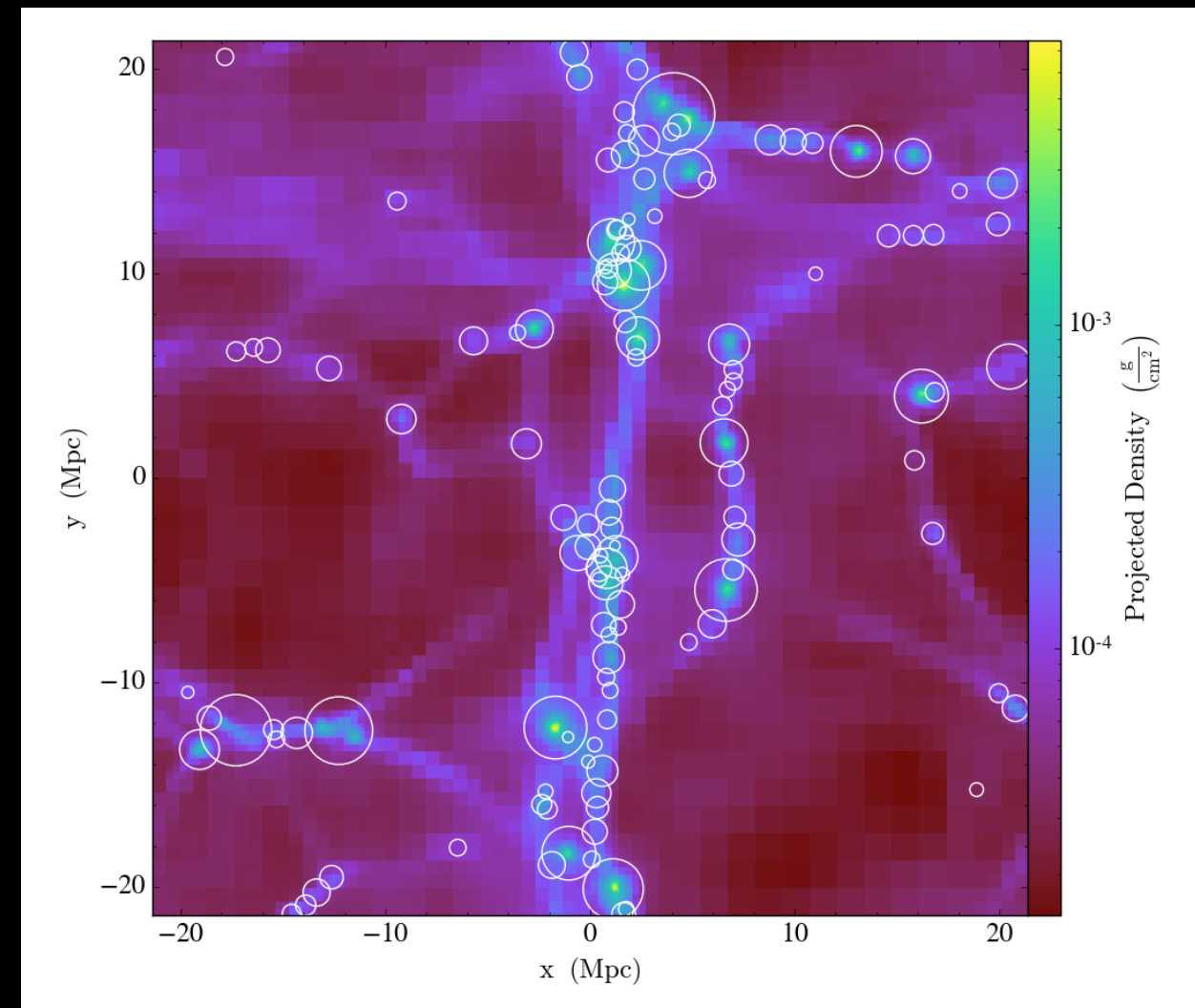
- Create “master” clump
- Add validators
 - Gravitationally bound?
- Find clumps
- Analyze, write to disk, and plot

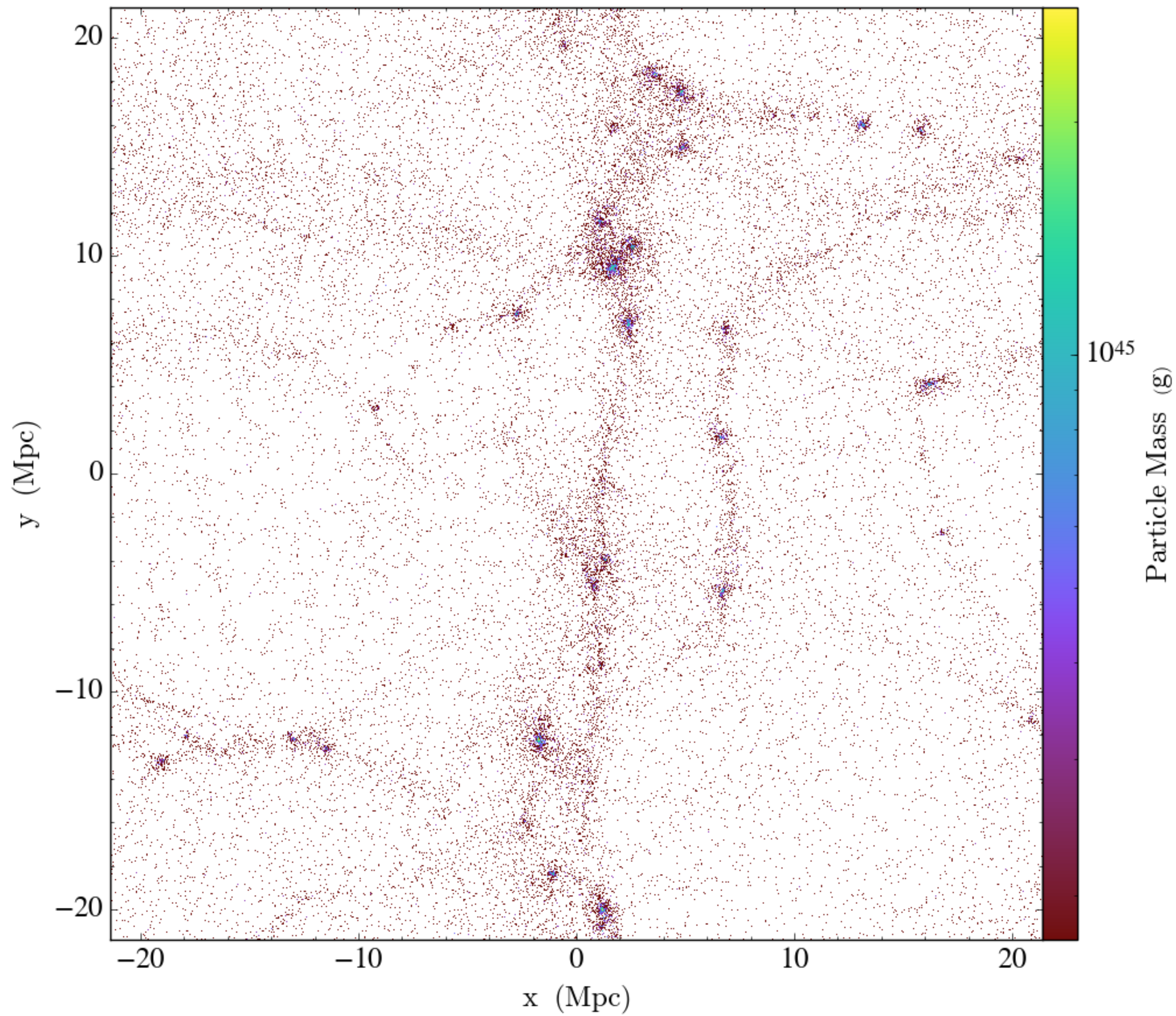


```
$ yt pastebin_grab 6867 > find_clumps.py
```

Halo finding and analysis

- Halo Finders
 - FOF, Hop, Rockstar
- Halo analysis
 - Halo catalog
 - Saving and reloading





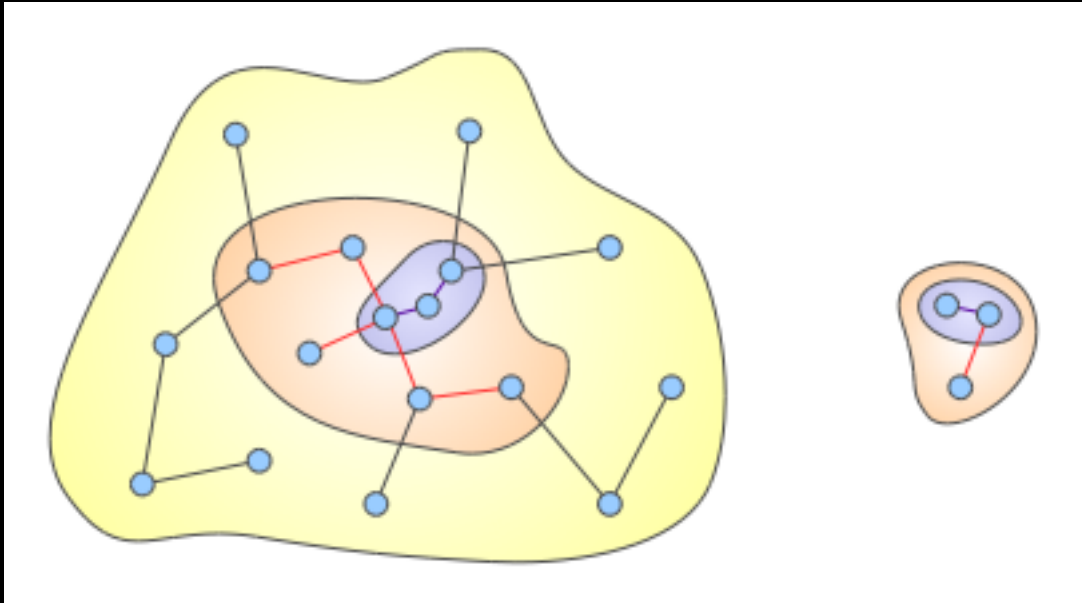
Halo Finders

Identify particle clusters based on linking length (FOF)

Calculate R_{vir} , mass, position

HOP, Rockstar, similar but add refinements like smoothing and taking into account velocity information

Halo Finders

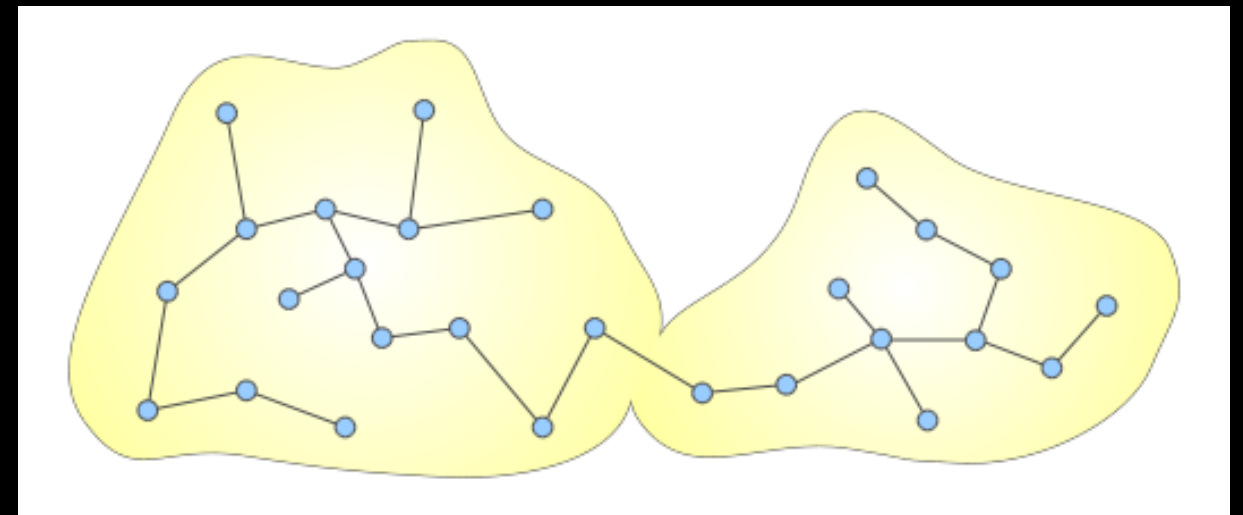
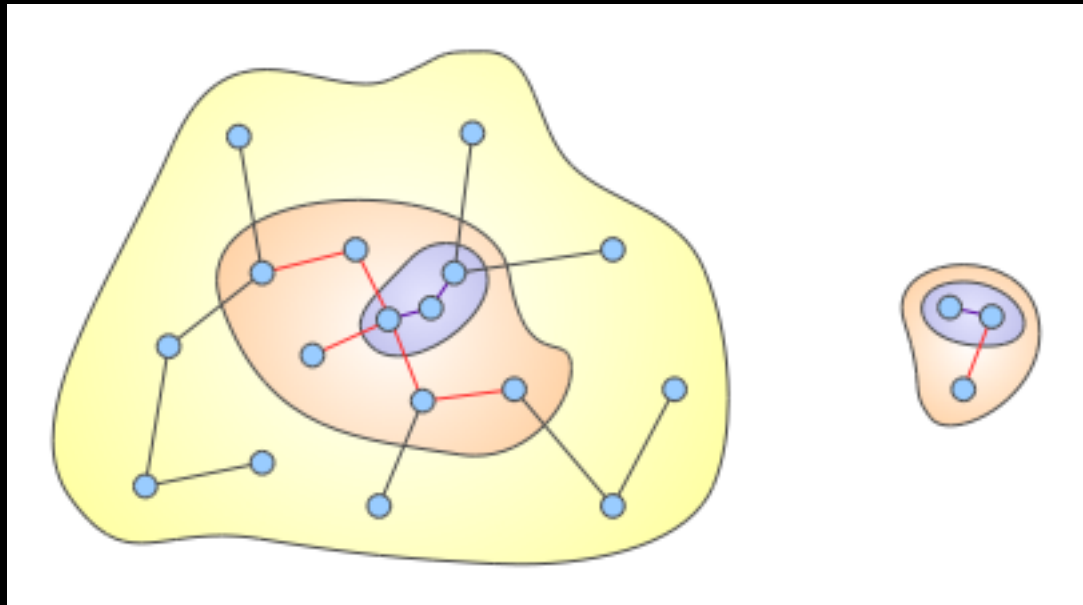


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Halo Finders



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Installing Rockstar

- Install script: easiest method
- Build Matt's fork of rockstar:
<http://bitbucket.org/MatthewTurk/rockstar>
- Build yt from source, pointing it at the rockstar build directory by adding a rockstar.cfg file
 - Seems to be an issue on MacOS Sierra?

Running Rockstar

```
import yt
yt.enable_parallelism()
from yt.analysis_modules.halo_finding.rockstar.api import RockstarHaloFinder

# create a particle filter to remove star particles
@yt.particle_filter("dark_matter", requires=["creation_time"])
def _dm_filter(pfilter, data):
    return data["creation_time"] <= 0.0

def setup_ds(ds):
    ds.add_particle_filter("dark_matter")

es = yt.simulation("enzo_cosmology_plus/AMRCosmology.enzo", "Enzo")
es.get_time_series(setup_function=setup_ds, redshift_data=False)
rh = RockstarHaloFinder(es, num_readers=1, num_writers=2,
                        particle_type="dark_matter")
rh.run()
```

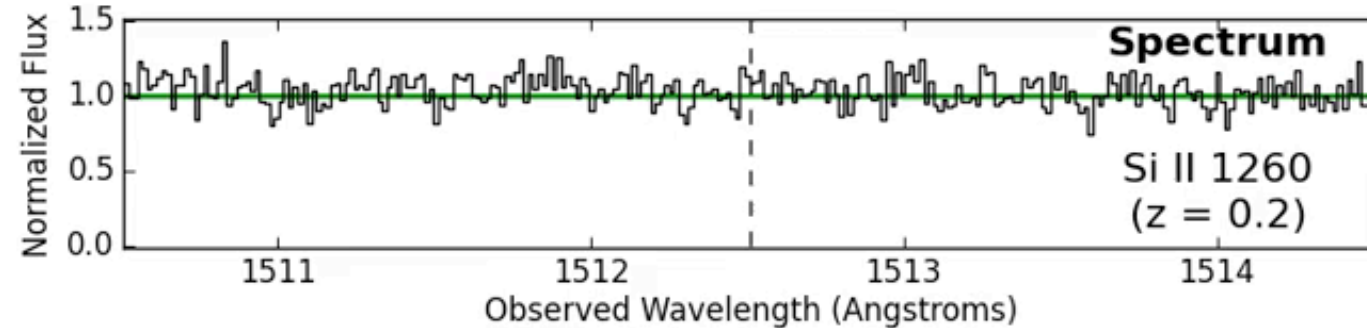
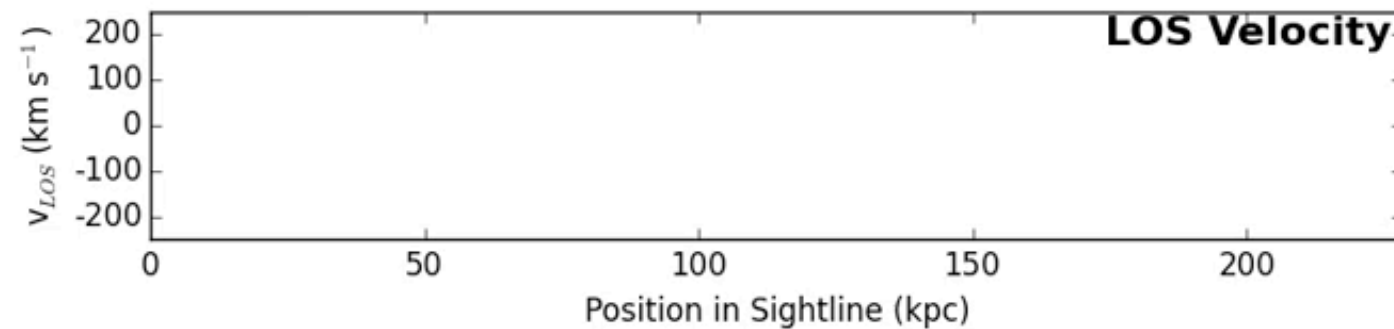
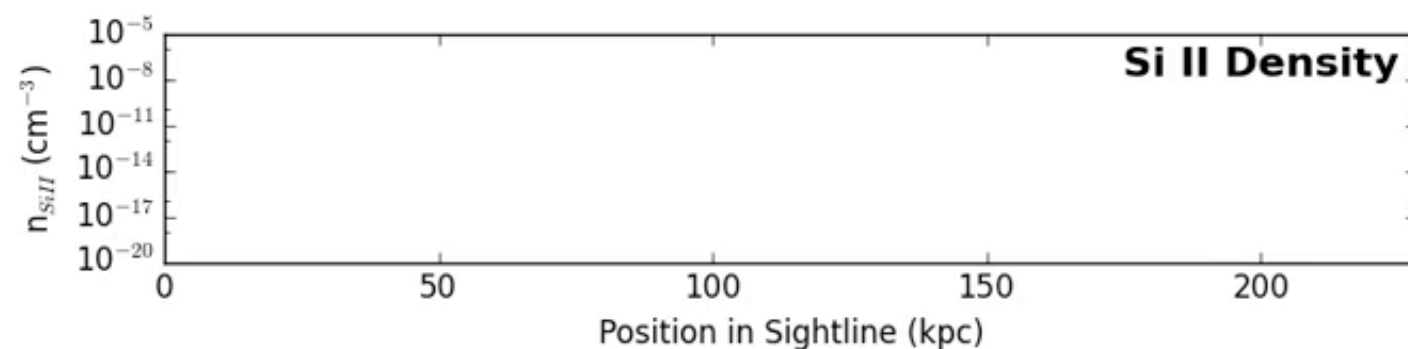
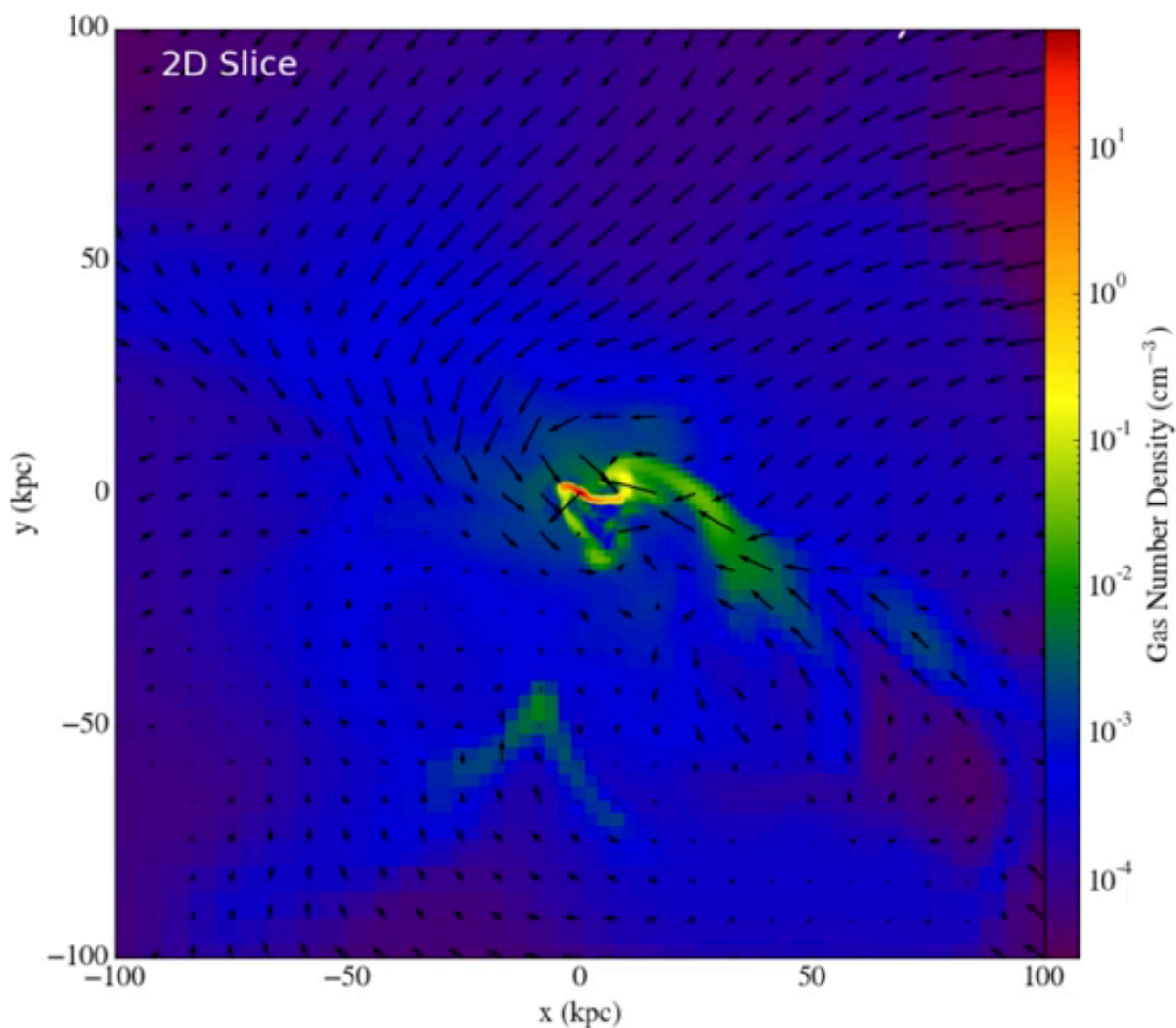
Needs at least 3 MPI tasks

Halo analysis example

http://yt-project.org/docs/dev/cookbook/halo_analysis_example.html

Let's modify this example in the yt docs to use this dataset we've been working with

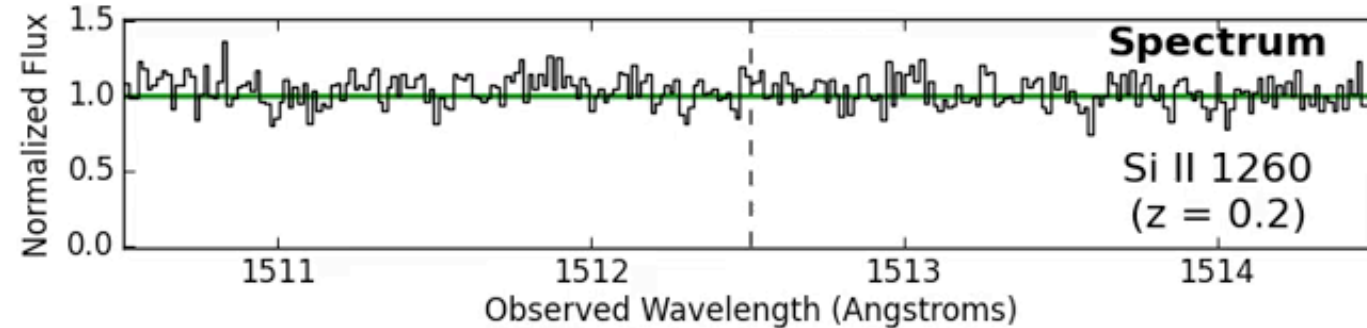
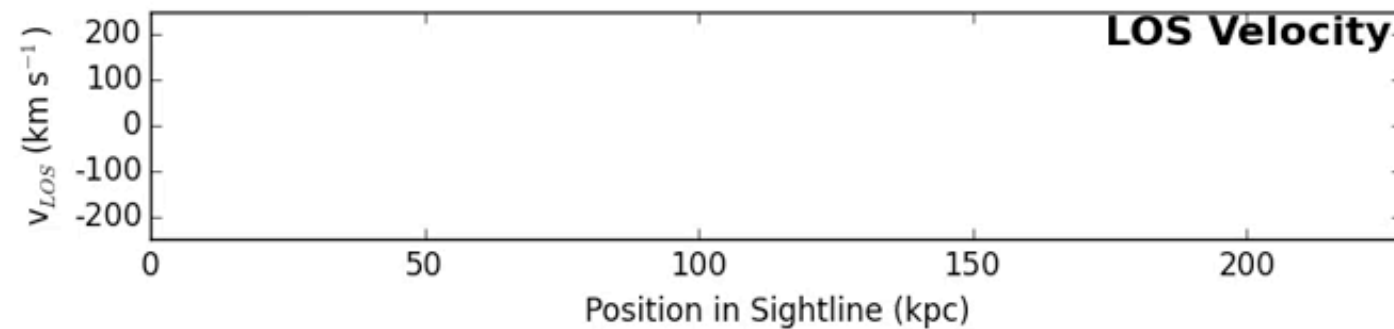
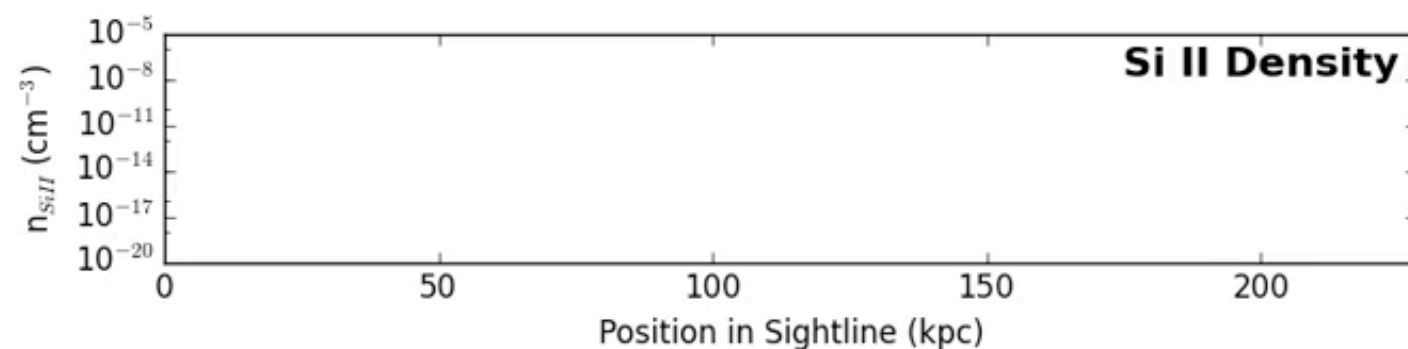
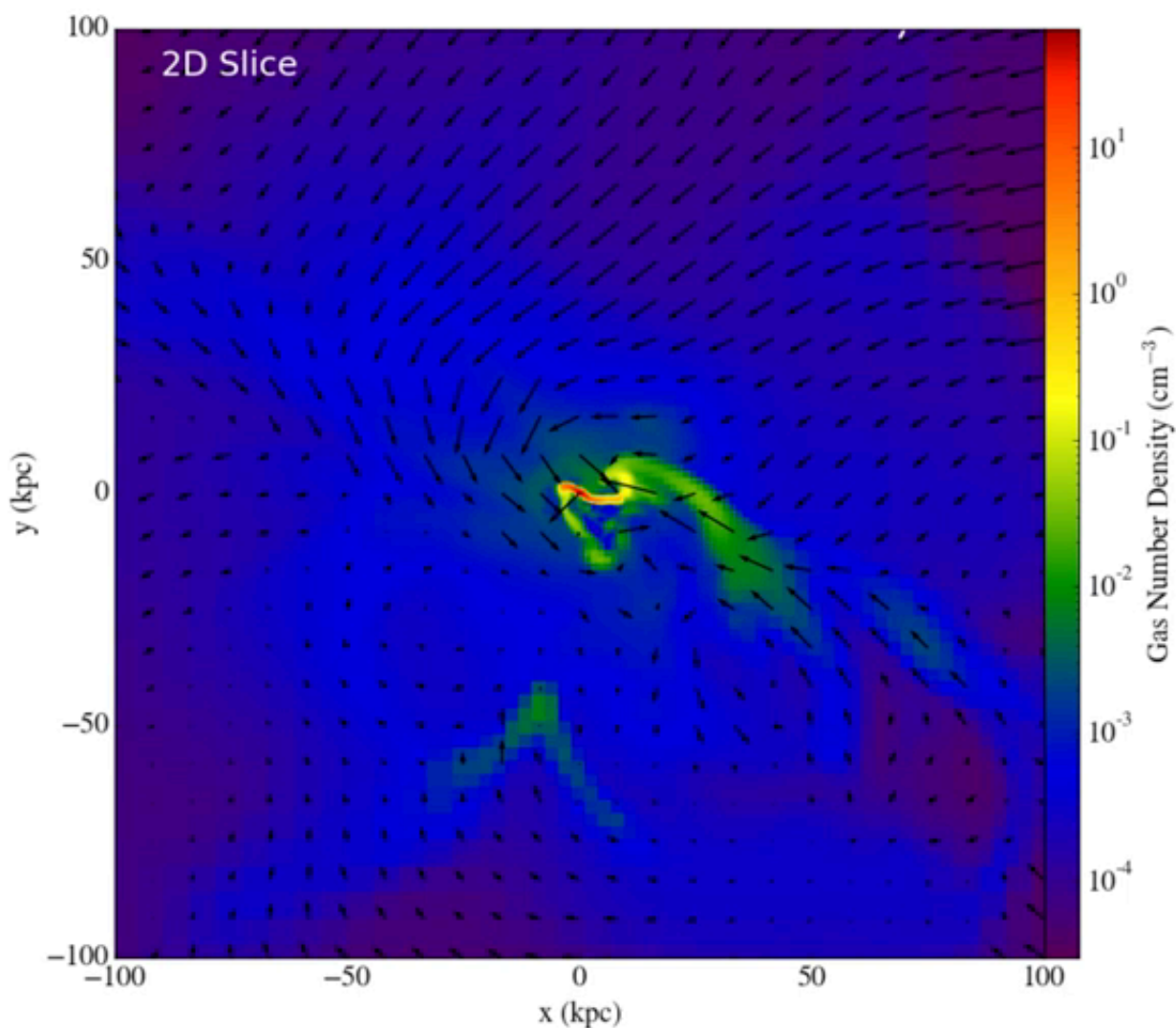
Trident



<http://trident.readthedocs.io/en/latest>

<http://trident-project.org>

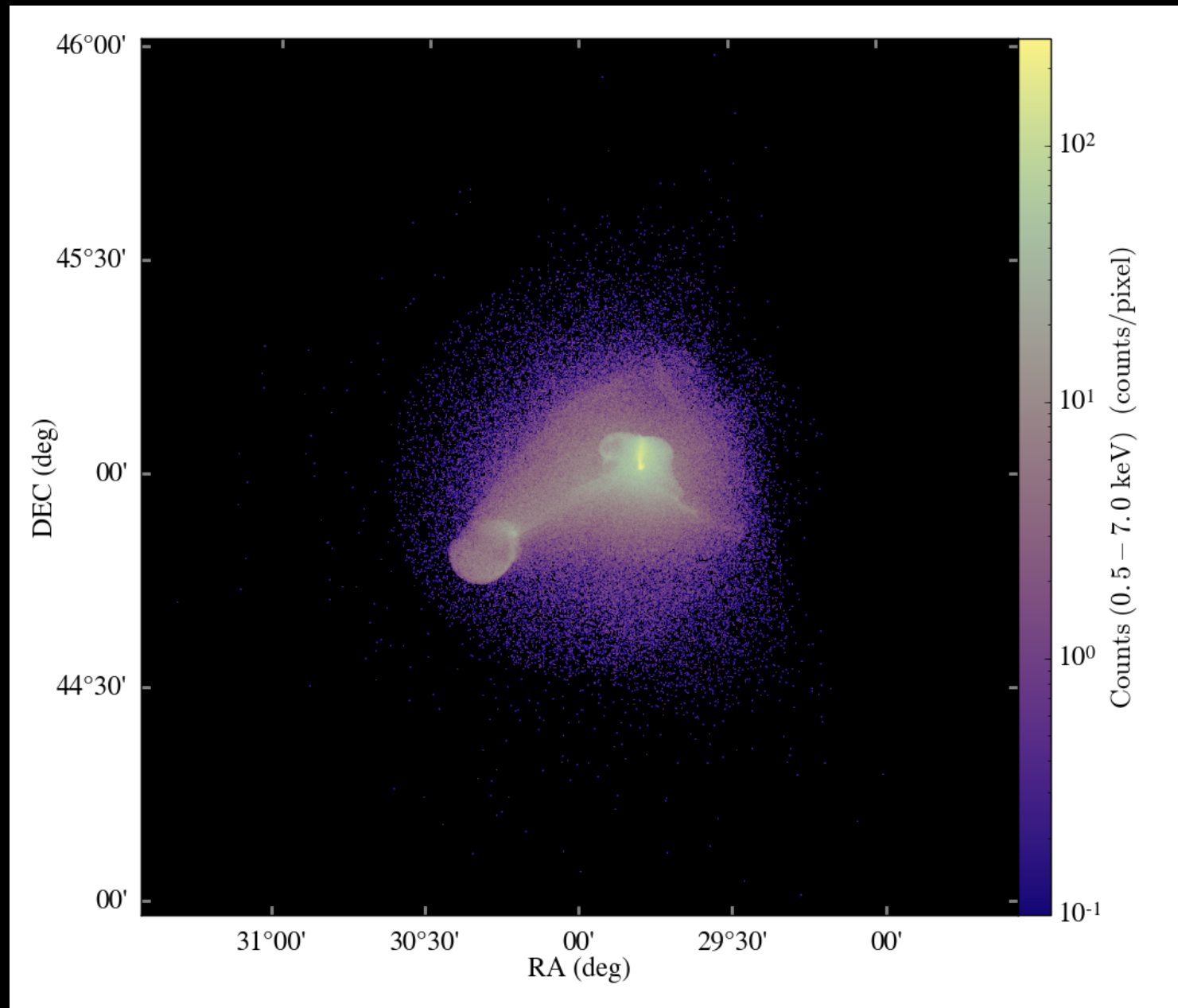
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pyXSIM



Simulating xray observations

<http://hea-www.cfa.harvard.edu/~jzuhone/pyxsim/index.html>